

**PRESENTATION OF MEDIA CONTENT FROM MULTIPLE MEDIA SOURCES**

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35           The present patent document is a continuation-in-part of application serial no. 09/488337, filed January 20, 2000.

40           The present patent document is a continuation-in-part of application serial no. 09/488143, filed January 20, 2000.

45           The present patent document is a continuation-in-part of application serial no. 09/488613, filed January 20, 2000.

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2000.

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The present patent document is a continuation-in-part of application serial no. 09/912079, filed July 24, 2001,  
25 which is a non-provisional of provisional patent application serial no. 60/220400, filed July 24, 2000.

All of the above-referenced patent documents are hereby expressly incorporated herein by reference as if set  
30 forth in their entirety.

#### FIELD OF THE INVENTION

The present invention relates to the presentation of multimedia content, and more particularly to the presentation of locally stored media content combined with remote  
5 interactively-obtained network media content.

## BACKGROUND OF THE INVENTION

10 In marketing, many things have been long recognized as aiding success, such as increasing customer satisfaction through such devices as providing personalized service, fast service, access to related or updated information, etc. Traditional marketing has made use such things as notice of  
15 promotional offers for related products such as providing coupons, etc. Additionally, some studies have shown that simple repeated brand exposure, such as by advertisement, increases recognition and sales.

20 One of the largest marketing industries today is the entertainment industry and related industries. To date, digital versatile disks (DVDs) are poised to encompass consumer sales of home entertainment, business and home computer industry, and business information market with a  
25 single digital format, eventually replacing audio CDs, videotapes, laserdiscs, CD-ROMs, and video game cartridges. To this end, DVD has widespread support from all major electronics companies, all major computer hardware companies, and all major movie and music studios.

30 Currently, the fastest growing marketing and informational access avenue is the Internet. The share of households with Internet access in the U.S. soared by 58% in



two years, rising from 26.2% in December 1998 to 41.5% in August 2000 (Source: Falling Through the Net: Toward Digital Inclusion@ by the National Telecommunications and Information Administration, October 2000).

5

Some initial efforts have been made to integrate the success of optical disks, such as the DVD, with the speed and accessibility of the Internet. Programs such as music players currently are able to access the internet to obtain artist information, order music, etc. for inserted disks. However, in the DVD-video arena, little has been done to utilize the vast power for up-to-date, new, and promotional information accessibility to further the aims of improving marketability and customer satisfaction.

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Accordingly, it is evident that improvements are possible in the way that entertainment, computing, and academic disks have been supported.

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#### **SUMMARY OF THE INVENTION**

The present invention advantageously addresses the needs mentioned previously as well as other needs by providing an application programming interface that facilitates the access and use of related or updated web content to provide augmented or improved content with playback of DVD content.

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In one embodiment, the invention can be characterized as an integrated system for combining web content and disk content comprising: a display; a computing device operably coupled to a removable media, a network and the display, the computing device at least once accessing data

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on the network, the computing device comprising: a storage device, a browser having a presentation engine displaying content on the display, an application programming interface residing in the storage device, a decoder at least

5 occasionally processing content received from the removable media and producing media content substantially suitable for display on the display, and a navigator coupled to the decoder and the application programming interface, the navigator facilitating user or network-originated control of the  
10 playback of the removable media, the computing device receiving network content from the network and combining the network content with the media content, the presentation engine displaying the combined network content and media content on the display.

15 In another embodiment, the invention can be characterized as a method comprising: a) receiving a removable media; b) checking if said removable media supports media source integration; c) checking if said removable media source  
20 is a DVD responsive to said removable media supporting source integration; d) checking whether said device is in a movie mode or a system mode responsive to said removable media being a DVD; e) launching standard playback and thereafter returning to said step (a) responsive to said device being in said movie  
25 mode; f) checking if said device has a default player mode of source integration when said device is in said system mode; g) launching standard playback and thereafter returning to said step (a) responsive to said device not having a default player mode of source integration; h) checking if said removable  
30 media contains a device-specific executable program when said device having a default player mode of source integration; i) executing said device-specific executable program when said device has said device-specific executable program and

thereafter returning to said step (a); j) checking whether  
said device has a connection to a remote media source; k)  
launching a default file from said removable media when said  
device does not have a remote media source connection and  
5 thereafter returning to said step (a); l) checking whether  
said remote media source has content relevant to said  
removable media; m) displaying said relevant content when said  
relevant content exists and thereafter returning to said step  
(a); n) otherwise launching a default file from said removable  
10 media and thereafter returning to said step (a); o) returning  
to said step (f).

#### BRIEF DESCRIPTION OF THE DRAWINGS

15 FIG. 1 shows a general example of a display device  
receiving content from local and offsite sources according to  
one embodiment.

20 FIG. 2 shows a general example of a computer  
receiving content from local and offsite sources according to  
one embodiment.

25 FIG. 3 shows a general example of a television set-  
top box receiving content from local and offsite sources and  
according to one embodiment.

30 FIG. 4 shows a diagram showing the interaction  
between an embedded web browser and a media subsystem  
according to one embodiment.

FIG. 5 shows an example of media and other content  
integration according to one embodiment.

FIG. 6 shows a general overview of the interaction of the components of a DVD device according to one embodiment.

5           FIG. 7 shows one exemplary method for handling disk insertion according to one embodiment resulting in the launching of various contents or the display of a logo depending on the outcome of multiple determinations.

10           FIG. 8 shows a media disk directory structure according to one embodiment.

15           FIGS. 9-10 show 2 parts of one exemplary algorithm 900 for handling disk insertion according to one embodiment resulting in the launching of different contents depending on disk determinations.

20           FIG. 11 shows a general exemplary diagram of synchronous viewing of content according to one embodiment.

FIG. 12 shows a depiction of user interaction using a remote control.

25           FIG. 13 shows a remote control according to an embodiment of the present invention.

FIG. 14 shows an example of a computer to Internet connection according to one embodiment.

30           FIG. 15 shows an example of a bookmark according to one embodiment.

## DETAILED DESCRIPTION OF THE DRAWINGS

The following non-patent documents are hereby incorporated by reference as if set forth in their entirety:

- 5 InterActual API Design Guidelines for Consumer Electronics Manufacturers; InterActual Application programming interface (API) Specification (also called InterActual API Specification)

10 An application programming interface (API) of the present embodiment is based on a scripting model, leveraging, e.g., industry standard HTML and JavaScript standards for integrating locally stored media content and remote  
15 interactively-obtained network media content, e.g., video content on a web page. The application programming interface (API) enables embedding, e.g., video content in web pages and can display the video in full screen or sub window format. Commands can be executed to control the playback, search, and overall navigation through the embedded content.

20 Additionally, the application programming interface can be queried and/or set by the use of properties. Effects may be applied to playback. Video sequences have an associated time element during playback, and events are  
25 triggered to provide notification of various playback conditions, such as time changes, title changes, and user operation (UOP) changes. Events can be used for use in scripting and synchronizing video with HTML or read only memory (ROM)-based content.

30 A goal of the application programming interface (API) is to enable content developers to create products that seamlessly combine, e.g., the Internet with content from other

digital versatile disk-read only memory (DVD-ROM), digital versatile disk-audio (DVD-Audio), and compact disc-audio (CD-Audio). Hereinafter, by the use of DVD-Video, it is to be understood that all three of these disk/disc media are included. The combination of the Internet with DVD-Video creates a richer, more interactive, and personalized entertainment experience for users.

Further, the application programming interface (API) provides a common programming interface allowing playback of this combined content on multiple playback platforms simultaneously. While the application programming interface (API) allows customized content and functions tailored for specific platforms, the primary benefit of the application programming interface (API) is that content developers can create content once for multi-platform playback, without the need of becoming an expert programmer on specific platforms, such as Windows, Macintosh, and other platforms. The document InterActual Usage Guide for Developers (hereby incorporated by reference) describes this in more detail for DVD content developers.

Internet connectivity is not a requirement for the use of the application programming interface (API). Stand-alone systems with web browser functionality are all that is required. In addition, compact disc-digital audio (CD-DA) can also be enhanced by use of the application programming interface (API). This is also described in the document InterActual Usage Guide for Developers (hereby incorporated by reference).

Personal video recorders (PVRs), such as the TiVo, RePlay, and digital versatile disk-recordable (DVD-R) devices,

enable the ability to purchase video or audio products by downloading them from a satellite or other high-bandwidth system when implemented with the present invention. When so downloaded, the video or audio can be stored to a local disk system or burned onto a DVD-R.

The application programming interface (API) provides a basic set of guidelines for the production of internet-connected DVDs and for the playback of these enhanced DVDs on a range of computer, set-top platforms, and players. Based on the industry standard publishing format hypertext markup language (HTML) and JavaScript, the application programming interface (API) provides a way to easily combine DVD-Video, DVD-Audio, and CD-Audio with and within HTML pages, whereby HTML pages can control the media's playback. The application programming interface (API) provides a foundation for bringing content developers, consumer electronics manufacturers, browser manufacturers, and semiconductor manufacturers together to provide common development and playback platforms for enhanced DVD content.

Regarding FIG. 1, shown is a general example of a display device receiving content from local and offsite sources according to one embodiment.

Shown are a display device (102), a local content source (104), and an offsite content source (106).

The display device (102) is coupled to the local content source (104) as shown by a bi-directional arrow. The display device (102) is coupled to the offsite content source (106) as shown by a bi-directional arrow.

In operation, the display device (102) displays video and/or hypertext markup language (HTML) documents to a user. In an alternative embodiment, the display device (102) can be audio only. Display device (102) can be any device  
5 capable of displaying an external video feed or playing an external audio feed such as, but not limited to, a computer, a set top box, gaming platforms, or a player. The display device (102) receives content for display from either the local content source (104) or the offsite content source  
10 (106). The local content source (104), in one embodiment, can be any device capable of playing any media disk including, but not limited to, digital versatile disks (DVDs), digital versatile disk read only memories (DVD-ROMs), compact discs (CDs), compact disc-digital audios (CD-DAs), optical digital  
15 versatile disks (optical DVDs), laser disks, DATAPLAY (TM), streaming media, PVM (Power to .Communicate), etc. The offsite content source (106), in one embodiment, can be any device capable of supplying web content or HTML-encoded content such as, but not limited to, a network-connected  
20 server or any source on the Internet.

FIG. 2 shows a general example of a computer receiving content from local and offsite sources according to one embodiment.

25 Shown are a local content source (104), an offsite content source (106), a computer (202), a microprocessor (204), and a memory (206).

30 The local content source (104) is coupled to the computer (202). The offsite content source (106) is coupled to the computer (202). The computer (202) includes the microprocessor (204) and the memory (206).



In operation, computer (202) is any computer able to play/display both video or audio provided by the local content source (104) and/or web or HTML content as provided by the offsite content source (106). Additionally, computer (202) can display both video and web/HTML content synchronously according to one embodiment of the present invention. Microprocessor (204) and memory (206) are used by computer (202) in executing software of the present invention.

FIG. 3 shows an example of a general system 300 comprising a television set-top box receiving content from local and offsite sources and according to one embodiment.

Shown are a local content source (104), an offsite content source (106), a set-top box (302), a microprocessor (304), a memory (306), and a television (308).

In operation, set-top box (302) enables selection between video or audio provided by the local content source (104) and web or HTML content as provided by the offsite content source (106). The set-top box (302) provides selected content to television (308) for display. Additionally, set-top box (302) can combine both video and web/HTML content synchronously according to one embodiment of the present invention and provide the same to television (308) for display. Microprocessor (304) and memory (306) are used by computer (202) in executing software of the present invention.

Referring to FIG. 4, shown is a diagram showing the interaction between an embedded web browser and a media subsystem according to one embodiment.

Shown are a hardware platform (402), an embedded web browser (410), and a media subsystem (420).

The hardware platform (402) executes both the  
5 embedded web browser (410) and the media subsystem (420). The  
embedded web browser (410) is coupled to the media subsystem  
(424). The media subsystem (420) is a superset of media  
services including DVD navigator for DVD disc. The media  
services is discussed in greater detail in relation to FIG. 6  
10 later herein. When the media is not disc oriented, the media  
navigation is carried out by another component.

In operation, the hardware platform (402) has  
microprocessor or other processing circuitry (as shown in  
FIGS. 2-3) executing both the embedded web browser (410) and  
15 the media subsystem (420). The hardware platform (402) can be  
any device suitable for the present invention such as, but not  
limited to, television set-top boxes, DVD players, computers,  
etc.

20 The application programming interface (API)  
provides a common programming interface for hypertext markup  
language (HTML) and ECMAScript (a standardized script based on  
JavaScript and the like) for ensuring playback of enhanced  
content on multiple playback platforms. Internet connectivity  
25 is not required for the use of the application programming  
interface (API) when content originates from disk ROM.

The application programming interface (API)  
facilitates the playback of audio and/or video embedded within  
30 a web page. The application programming interface (API) can  
play back full-screen video or video within a web page window  
(sub window). Audio and/or video is embedded within a HTML-  
encoded page by use of an appropriate tag such as, but not

limited to, the object tag (for the Microsoft Windows operating system) and the embed tag (for the Apple Macintosh Liberate operating system).

5 Table 4 Examples of embedding DVD-Video in HTML

Operating System	Example
Microsoft Windows	<pre>&lt;OBJECT classid=clsid:E358A3BE-6E9A-4BD4-93FB-F95FAA72FC01 height=140 id=InterActual style="HEIGHT: 189px; WIDTH: 320px" width=160&gt; &lt;/OBJECT&gt;</pre>
Apple Macintosh Liberate	<pre>&lt;embed TYPE='application/x-itx-plugin' HIDDEN='true' name='InterActual' ALIGN=center HEIGHT=100 WIDTH=200 CODEBASE='ITXClasses.jar' TitleSleep=10000 ChapterSleep=10000 Timesleep=10000 PropertySleep=10000 MAYSCRIPT&gt; &lt;/embed&gt;</pre>
Linux	TBD
Others	TBD

Optionally, on players that support the ATVEF standard, the object could be referenced in the following manner:

```
<object data="tv:" height=x width=x>
```

After the DVD-Video object is embedded in the web page, it can be accessed using any style sheet, link, or scripting language. Values for the ID string must begin with a letter (A-Z or a-z) and may be followed by any number of letters, digits, hyphens, and periods up to a maximum of 48.

Unlike computers, set-top boxes do not generally have a full-featured operating system and browser. Therefore, the capabilities within the browser are often more restricted. For embedding DVD-Video within these platforms using the application programming interface (API), the "InterActual" identifier (ID) must be integrated within the embedded browser as any other tag structure. The ID allows the API to be associated with the HTML object. With this approach, any embedded browser that encounters the "InterActual" tag would automatically associate this identifier with the application programming interface (API).

The embedding of the video object assumes a certain level of Wwindow handling:

- Toggling between full screen presentation of HTML and full screen video
- Displaying DVD-Video within an HTML frame/window
- Dynamic resizing of the video window size

Note: The application programming interface (API) will play video full screen down to a 4:1 downscale (180 x 120 for NTSC and 180 x 144 for PAL).

The application programming interface (API) provides interaction with hardware platform (402) by means of commands (or methods), properties, and events. Commands (also called methods) are executed to control the playback of, search of, and navigation through video and/or audio content. The environment can be queried to ascertain the status of various properties. Events are triggered by the occurrence of various operating or playback conditions and serve to provide notification of these playback conditions. Events are essential for scripting and the simultaneous presentation of the media content (audio and/or video) with other web assets (such as text, graphics, etc.). Thus, properties are passive (provided in response to queries) and events are active (provided without queries).

#### *Commands*

Commands such as `InterActual.PlayTitle`, allows the HTML content to control playback of the media. Commands are parsed by the browser presentation engine (described later in greater detail in reference to FIG. 6) and then passed to the DVD navigator (described later in greater detail in reference to FIG. 6) to effect playback.

#### *Properties*

Properties allow the HTML content to query for state information of the DVD navigator. An example includes `InterActual.TitleNumber`. Properties are parsed by the presentation engine and passed thereafter to the DVD navigator. In response, the DVD navigator interprets the query and returns the requested information.

#### *Events*

Events allow the HTML content to receive state

information from the DVD navigator. An example of an event notification would be `InterActual.TitleEvent`. Events are propagated from the DVD navigator to the browser presentation engine whenever the requested state changers. The HTML content can subscribe to events using any of the event handlers as described in the application programming interface (API) specification.

FIG. 5 shows an example of media and other content integration according to one embodiment.

Shown are a display device (502), a screen (504), a content area (505), and a sub window (508).

The display device (502) contains the screen (504) able to display graphics and text. The content area (506) contains the sub window (508) (also referred to as a video window or alternate frame).

An important aspect of this embodiment is that audio and/or video can be integrated with other content such as text and/or graphics described in web compatible format (although the source need not be the Internet, but can be any source such as a disk or server able to deliver this content).

As an example, the sub window (508) displays movie content, such as the movie *T2*, and the content area (506) displays text and/or graphics (provided by HTML coding) which is topically related to the part of the movie playing in the sub window (508). When the user/viewer interacts with the content in the content area (506), such as by clicking on a displayed button, effects will be reflected in the media sub window (508). As an example, clicking on buttons or hypertext

links indicating sections or particular points in the movie results in the video playback jumping to the selected point. Additionally, the media displayed in sub window (508) can result in changes in the content area (506). As an example, progression of the movie to a new scene results in a new text display giving information about the scene.

#### *Concurrent browsing and video playback*

A primary feature of the application programming interface (API) is the ability to view HTML pages while playing video and/or audio content. The concurrent playback of browser and video places additional requirements on the processing power and memory of the underlying hardware. Each DVD semiconductor solution should be designed to perform both of these functions simultaneously. A required feature of the application programming interface (API) is the ability to display downscaled video within a frame of a web page. Additionally, video upscale is another feature of an embodiment as HTML content is already being designed with the assumption that this capability will be available in future devices.

#### *Storyboard with scrolling display*

As example of one embodiment is a movie authored with the entire screenplay provided on the DVD disk in HTML format. When a viewer clicks on any screen visually represented in HTML, the system links the viewer to that scene (by use of the command `InterActual.SearchTime` to go to the specific location within a title) within the DVD-Video. Besides being capable of a finer granularity than the normal chapter navigation provided on DVD-Video, the HTML-based script can contain other media such as a picture (by use of the command `"InterActual.DisplayImage"`) or special audio (by

use of the command "InterActual.SelectAudio") and/or live links for other information. Further, the text of the screenplay in HTML could automatically Ascroll@ with the DVD-Video to give the appearance of being synchronized with the DVD-Video. Although many of these types of features can be authored in DVD-Video (except, of course, live web links and synchronized scrolling), HTML authoring is much more efficient, immediate, and widely known.

FIG. 6 shows a general overview of the interaction of the components of a DVD device according to one embodiment.

Shown are a DVD device (602), an embedded web browser (410), a presentation engine (612), a web browser application programming interface for media services (614), DVD hardware (620), a DVD navigator (622), a media services (628), a DVD decoder (626), and an internet (630).

The DVD device (602) includes both the embedded web browser (410) and the DVD hardware (620). The embedded web browser (410) includes the presentation engine (612). The embedded web browser (410) is coupled to the web browser application programming interface for media services (614) which, in turn, is coupled to the DVD hardware (620). The DVD hardware (620) includes the DVD navigator (622) and the DVD decoder (626). The DVD navigator (622) includes the media services (628). The media services (628) is coupled to the DVD decoder (626). The DVD device (602) is coupled to the internet (630). The media services (628) corresponds to the media subsystem (628) but has a more specific implementation. The media subsystem (628) is a superset of the media services (628) and includes DVD navigator for DVD disc.



With the DVD device (602), the user is able to interact with an enhanced DVD on a television in the same fashion as can be experienced on a computer. The display area of a television can show video and HTML content concurrently.

5 This is accomplished by the embedded web browser (410) in the DVD player. As discussed herein in reference to FIG. 4, the HTML content can control the playback of the video through embedded application programming interface (API) commands.

10 The embedded web browser (410) is responsible for displaying the HTML content authored on InterActual-compatible disks, stored locally on device (602), or served from a remote server location. The embedded web browser (410) also supports concurrent playback of video and audio while presenting the

15 HTML page.

#### *Presentation Engine*

The presentation engine (612) of the browser must provide for the embedding of video within web pages.

20 Embedding video within web pages defines the location where the video is played. This location information is then parsed by the presentation engine and passed to the underlying video rendering engine.

25 The presentation engine (612) of the embedded web browser (410) parses the HTML instructions for controlling the media playback, generates any graphic portions of the display, positions a video window when it exists, and also interfaces directly with the underlying DVD Navigator. InterActual-

30 specific instructions are interpreted by the presentation engine (612) and passed to a DVD abstraction layer, which can be part of the embedded browser or developed by the DVD navigator manufacturer. This layer serves as an abstraction

that makes it possible to map the browser into a DVD player-specific DVD navigator developed either by the semiconductor manufacturer or the player manufacturer. Of course, the DVD Navigator interfaces with the underlying video and audio  
5 decoders.

#### *DVD Navigator abstraction layer*

The web browser application programming interface for media services (614) (or DVD navigator abstraction layer  
10 (614)) is a very thin interface layer between the presentation engine (612) and the media services (628).

The DVD Navigator abstraction layer (614) may be developed by the player manufacturer or the semiconductor  
15 manufacturer. To support a flexible and portable solution, the DVD navigator abstraction layer (614) is recommended to reside in between the browser (410) and the DVD navigator (622). Abstracting the communication between the browser (410) and navigator (622) offers a more robust and portable  
20 design, so that either the browser or the navigator can be changed in future player designs.

The DVD navigator (622) controls the decoding and playback of media in the drive.

25 The media services (628) serves as a middleware layer between web browser application programming interface for media services (614) and the DVD navigator (622). The media services (628) facilitates content running in the embedded web browser (410) to control the DVD navigator (622).  
30 The media services (628) allows the DVD navigator (622) to work with any web browser compliant with the present embodiment.

The DVD decoder (626) interfaces between the DVD media interface hardware contained in the DVD hardware (620) and the DVD navigator (622).

5           The Internet (630) is shown as a specific example of the offsite content source (106) shown in FIGS. 1-3.

Referring to FIG. 7, shown are the details for the web browser application programming interface for media  
10 services (414) of FIG. 4.

Shown are an embedded web browser (410), a command handler (with command API) (702), a properties handler (with properties API) (704), an event generator (with event API) (706), a cookie manager (with cookie API) (708), an identifier engine (710), an initialization module (712), a navigator state module (714), a bookmark manager (716), a system resources (720), a system timer (722), a system monitor (724), a system initialization (726) a DVD/CD navigator (422), a user remote control (730), a front panel display module (732), a CD decoder (734), a DVD decoder (426), an I/O controller (736), a disk (738), a HTML/JavaScript content (740), and an InterActual API (742).

25           The embedded web browser (410) is coupled to the command handler (which has an associated command API) (702) as shown by a bi-directional arrow. The embedded web browser (410) is coupled separately to the properties handler (which has an associated properties API) (704), the event generator (which has an associated event API) (706), and the cookie manager (which has an associated cookie API) (708), all three connections shown by an arrow pointing towards the embedded  
30 web browser (410).

The command handler (702) is coupled to the bookmark manager (716) shown by a bi-directional arrow. The command handler (702) is coupled to the DVD/CD navigator (422) shown by a bi-directional arrow. The command handler (702) is coupled to the navigator state module (714) shown by a bi-directional arrow. The command handler (702) is coupled to the system resources (720) by an arrow pointing to the system resources (720).

The properties handler (704) is coupled separately to the bookmark manager (716) and the identifier engine (710), both shown by an arrow pointing to the properties handler (704). The properties handler (704) is coupled the event generator (706) by a bi-directional arrow.

The event generator (706) is coupled to the navigator state module (714) shown by a bi-directional arrow. The event generator (706) is coupled to the system timer (722) shown by an arrow pointing to the event generator (706). The event generator (706) is coupled to the cookie manager (708) by an arrow pointing to the cookie manager (708).

The cookie manager (708) is coupled to the identifier engine (710) shown by a bi-directional arrow.

The identifier engine (710) is coupled to the I/O controller (736) by an arrow pointing towards the identifier engine (710) and to the navigator state module (714) by a bi-directional arrow.

The initialization module (712) is coupled to the system initialization (726) by an arrow pointing towards the

initialization module (712). The initialization module (712) is coupled to the navigator state module (714) by an arrow pointing to the navigator state module (714).

5           The navigator state module (714) is also coupled separately to the bookmark manager (716) and the DVD/CD navigator (422) by bi-directional arrows.

10           The DVD/CD navigator (422) is coupled to the user remote control (730) by an arrow pointing to the DVD/CD navigator (422). The DVD/CD navigator (422) is coupled to the front panel display module (732) by an arrow pointing to the front panel display module (732). The DVD/CD navigator (422) is coupled to the DVD decoder (426) by a bi-directional arrow.

15           The I/O controller (736) is coupled separately to both the DVD decoder (426) and the CD decoder (734) by arrows pointing away from the I/O controller (736). The I/O controller (736) is coupled to the disk (738) by an arrow pointing to the disk (738).

20           The disk (738) is coupled to the HTML/JavaScript content (740) by an arrow pointing to the HTML/JavaScript content (740).

25           The HTML/JavaScript content (740) is coupled to the Application programming interface (API) (742) by an arrow pointing to the Application programming interface (API) (742).

30           In operation, the embedded web browser (410) receives HTML / JavaScript content from disk (738) which is displayed by presentation engine (612). The embedded web browser (410) originates commands (as a result of user

interaction which can be via the remote in set-top systems,  
the keyboard or mouse in computing systems, the game interface  
in gaming systems, etc.), which are sent to the command  
handler (702) by way of the command API. The embedded web  
5 browser (410) also receives commands from the command handler  
(702) by way of the command API. An example of such a command  
is `InterActual.FullScreen(w)`. The embedded web browser (410)  
also receives cookies from the cookie manager (708) via the  
cookie API, generally in response to the accessing of an  
10 Internet website. The embedded web browser (410) also  
receives events (notifications) each of which is a  
notification that a respective defined event (generally  
related to media playback) has occurred. These events are  
generated by the event generator (706) and sent via the event  
15 API. The embedded web browser (410) also queries properties  
from the properties handler (704) via the properties API.  
Properties are received in response to inquiries generated by  
the embedded web browser (410).

20 The command handler (702) controls the DVD/CD  
navigator (422) including starting and stopping playback,  
changing audio streams, and displaying sub-pictures from  
JavaScript, among many things. The command handler (702)  
provides live web content for non-InterActive disks when an  
25 active Internet connection is present through such commands as  
`InterActual.NetConnect()` and `InterActual.NetDisconnect()`. The  
command handler (702) commands the bookmark manager (716)  
through such commands as `InterActual.GotoBookmark()` and  
`InterActual.SaveBookmark()`. The command handler (702) also  
30 interacts with the navigator state module (714) generally  
regarding user interaction. The Navigator state module (714)  
keeps the current state of the system and receives it directly  
from the decoder (or maps directly into it). When the

bookmark manager (716) is going to save a bookmark and needs to know the current title, the bookmark manager (716) receives it from the navigator state module (714) and places it in a bookmark and returns it to the command handler to allow it to  
5 provide a return value to the InterActual.SaveBookmark command.

The properties handler (704) provides the embedded web browser (410) with the ability to interrogate the  
10 navigator state module (714) for the DVD/CD navigator (422) state which includes the properties (also referred to as attributes) of the elapsed time of the current title, the disk type, and the disk region, among others. The properties handler (704) maintains knowledge of system attributes. The  
15 Event Generator monitors these attributes and triggers an event when one is changed.

The event generator (706) provides notification to the DVD/CD navigator (422) of events such as a change of title  
20 or chapter with web content (based on DVD time codes and the system time from the system timer (722)). The event generator (706) notifies the properties handler (704) of event triggerings which are of interest to the properties handler (704). The event generator (706) also provides events to the  
25 cookie manager (708) such as relate to the accessing of web pages, disk insertion, and disk ejection events.

The cookie manager (708) interacts with the identifier engine (710) to provide the ability to save  
30 information regarding the disk, platform, current user, and the application programming interface (API) version in local storage.

The identifier engine (710) provides the ability to generate a unique identifier for the media which enables the DVD ROM content (HTML and JavaScript from the disk) to carry out platform validation to ensure a certified device is present. The identifier engine (710) provides the ability to serialize each disk by reading and processing the information coded in the burst code area (BCA) of the disk. The BCA is read by the identifier engine (710) and stored in the navigator state module (714). Hence commands such as InterActual.GetBCAField() can get the BCA information from the navigator state module (714) after insertion of a disc. This BCA information provides the ability to uniquely identify each disk by serial number. Conditional access to content, usage tracking, and other marketing techniques are implemented thereby. The identifier engine (710) gets the BCA information for the serial identifier (SerialID), hashes the video .IFO file to identify the title (called the MediaID), and then reads the ROM information to establish a data identifier (DataID) for the HTML/JavaScript data on the disc. The identifier engine (710) provides this information to the navigator state module (714) which stores this information and provides it to whichever of the command handler (702), properties handler (704), or event generator (706) needs it. The identifier engine (710) interacts with the navigator state module. The identifier engine (710) receives the BCA information (read differently than files) from the I/O controller (736). The identifier engine (710) interacts with the cookie manager (708) to place disc related information read from the BCA as discussed previously herein into the InterActual System cookie.

The initialization module (712) provides the ability to establish the DVD/CD navigator environment. The



initilization module (712) allows the internal states and the State Modules (i.e. the navigator state module (714)) to be initialized. This initialization also includes reading the current disc in the drive and initializing a system cookie.

5 It is noted that the embedded web browser (410) interfaces which allow registering a callback for the event handler are established at power-up as well.

The navigator state module (714) provides the  
10 ability to coordinate user interaction and DVD behavior with front panel controls and/or a remote control. In one embodiment, arbitration of control happens in the navigator (422) itself between the remote and front panel controls. DVD/CD navigator (722) playback is initiated by the navigator  
15 state module (714) in response to input from the initialization module (712). The navigator state module (714) receives locations of book marked points in the video playback from the bookmark manager (716) and controls the DVD/CD  
20 navigator (422) accordingly.

The bookmark manager (716) provides the ability for the JavaScript content to mark spots in video playback, and to return later to the same spot along with the saved parameters which include angle, sub-picture, audio language, and so  
25 forth. The bookmark manager (716) provides the ability to use video bookmarks in conjunction with web bookmarks. As an example, a video bookmark is set, a web session is launched going to a preset web book marked source to retrieve video-related information, then later a return to the video at the  
30 book marked spot occurs.

The system timer (722) provides time stamps to the event generator (706) for use in determining events for

synchronization or controlled playback.

The system monitor (724) interacts with the properties handler (704). In one embodiment, the system  
5 generates a 900 millisecond timer tick as an event which the HTML/JavaScript uses in updating the appropriate time displays as is needed. For systems that do not have a DVD Navigator that creates events the timer is used to poll the property values every 900 milliseconds and compares the poll results  
10 with a previous result. If the result changes then an event is generated to the HTML/JavaScript.

The system initialization (726) provides initialization control whenever the system is turned on or  
15 reset.

The DVD decoder (427) generally receives the media stream from the I/O controller (736) and decodes the media stream into video and audio signals for output. The DVD  
20 decoder (426) receives control from DVD/CD navigator (422).

The CD-DA decoder (734) receives a media stream from I/O controller (736) and decodes it into audio which it provides as output.  
25

The I/O controller (736) interfaces with disk (738) and controls its physical movement, playback, and provides the raw output to the appropriate decoder. The I/O controller (736) also provides disk state information to identifier  
30 engine (710).

The disk (738) can be any media disk such as, but not limited to, DVD-ROM, DVD-Audio, DVD-Video, CD-ROM, CD-

Audio.

Referring to FIG. 8, shown is a media disk directory structure according to one embodiment.

5

Shown are a disk (802), a /ROOT directory (804), a /COMMON directory (806), a /MAC directory (808), a /WIN directory (810), a /NUON directory (812), and a /SONY directory (814).

10

The disk (802) includes each of the directories listed: the /ROOT directory (804), the /COMMON directory (806), the /MAC directory (808), the /WIN directory (810), the /NUON directory (812), and the /SONY directory (814).

15

In one embodiment, the application programming interface (API) uses the file structure depicted in FIG. 8 to access platform-specific binaries. Platforms for which directories are defined include the /MAC (Macintosh operating system), /NUON (VM labs, NUON technology), /SONY (Sony playstation), /WIN (Microsoft Windows operating systems). Other directories are allowed and can be used when desired, such as /LINUX (for the LINUX operating system), /NINTENDO (Nintendo Dolphin), /SEGA (Sega Dreamcast), and /XBOX (Microsoft X-Box).

25

The directory structure allows for proprietary executable binary files for each platform. The platform-specific directory structure and its associated set of binaries enable any platform to run executables specifically designed for that platform. This capability, in essence, allows the platform-specific binaries to override the general purpose content, or override the standard browser mechanism.

30

While actual ROM content may reside in a platform directory,  
in one embodiment, all ROM content resides in the /COMMON  
directory (806) when possible. The /COMMON directory (806)  
can support any number of subdirectories including platform-  
5 specific directories.

The /COMMON directory (806) and platform-specific  
directories are standardized, however, each platform developer  
is free to create their own subdirectory structure under their  
10 reserved platform-specific directory. As example, Sony may  
create PS2 and PS3 subdirectories under the /SONY directory  
(814).

The /COMMON directory (806) stores the actual ROM  
15 content (as opposed to platform-specific binaries). It is  
recommended that all ROM content, including platform-specific  
ROM content, reside in this directory as this facilitates an  
intuitive content development approach and provides an easy  
way for JavaScript to be used to detect platforms and render  
20 the appropriate HTML pages tailored to specific platforms when  
required.

Even if platform-specific binaries are included on  
the disk, the general purpose content can still be called. In  
25 one embodiment, a DVD utilizes the directory structure by  
placing the Windows version of software in the /WIN directory,  
the Macintosh version of PCFriendly in the /MAC directory  
(808), and so forth. Upon insertion of the disk, whichever  
platform the disk has been inserted into will execute the  
30 appropriate binaries (found in that platform=s directory and  
autorun), and these binaries thereafter load the INDEX.HTM  
file located in the /COMMON directory (806), which is the  
starting point for any general-purpose InterActual-compatible

disk. The meta-data tag in the head section of the INDEX.HTM file, in one embodiment, contains the Application programming interface (API) version information. The INDEX.HTM file serves as a background container web page during standard  
5 playback that allows JavaScript event handlers to be loaded and activated to handle button events during playback. JavaScript can be used to detect platforms and render the appropriate HTML pages customized for those platforms.

10           The specifications for DVD-video and DVD-audio require that each disk contain specific directories and files. As example, DVD-video files are contained in a directory named VIDEO\_TS and DVD-audio files are contained in a directory named AUDIO\_TS. There is no such requirement for DVD-ROM, so  
15 developers can arrange files in any desired manner.

          Files stored for use with InterActual-compatible disks can be in any DVD disc directory. In the case where no platform-specific executable file exists, there must be a  
20 method which allows the browser and/or playback engine to identify the initial HTML file.

          During disk creation, DVD-video zone files must be placed physically at the beginning of the disk, contiguously,  
25 in the order specified by the DVD-video specification. Likewise, DVD-audio zone files must follow the DVD-video files in contiguous order.

          In one embodiment, the VIDEO\_TS and AUDIO\_TS  
30 directories are the first entries in the directory descriptor. In one embodiment, the ROM zone files are placed in subdirectories rather than the /ROOT directory.

The placement of files on a dual-layer disk (DVD-9, DVD-14, or DVD-18) is generally independent of the layer details. DVD-video and DVD-audio files must begin on layer 0. ROM zone files are placed at the end, beginning on whichever  
5 layer the DVD-video (or DVD-audio) files end on, and can cross the layer boundary if needed.

DVD authoring systems and tools support different naming capabilities such as UDF, ISO-9660, ISO-9660 with  
10 Joliet extensions, Macintosh file names, Macintosh resources, hybrid disks, etc. Some authoring systems force a certain character capitalization (such as all capitals).

The disk insertion flow of FIG. 8 is commonly described in terms of phases.  
15

The first phase is InterActual disk detection where the disk is checked to determine if it has InterActual content. This is done by seeking the INDEX.HTM file in the /COMMON directory on the disk. If the INDEX.HTM file exists,  
20 then the DVD is compatible with the present embodiment, otherwise, it is not.

The second phase is disk type detection where the disk is checked to determine if it is a DVD-Video, DVD-Audio,  
25 or CD-DA disk.

The third phase is player mode detection where the device is checked to determine the default playback mode for the system. This is done by reading the player mode by the  
30 properties query InterActual.PlayerMode. When the device is configured for play mode, content in accordance with the present embodiment, in one embodiment, is bypassed.

If the default playback mode for the device is "InterActual" mode, then content in accordance with the present embodiment is launched beginning with /COMMON/INDEX.HTM. The content itself can be updated  
5 dynamically if there is an active Internet connection. When there is no active Internet connection, the device will render the content from the disk ROM.

For disks not in accordance with the present  
10 embodiment in players with a default playback mode of "InterActual," the default content homepage (CONNECT.HTM) is rendered and an Internet connection is attempted to potentially provide web content.

15 The fourth phase is platform-specific file detection where directories on the disk are checked to determine if any platform-specific files are located. This is done by searching for the appropriate file structures for the device.

20 The fifth phase is internet connection determination where the device is checked to see whether an Internet connection is active or possible. The system can access and updated content files for the current title of disks in accordance with the present embodiment. For non-enhanced  
25 titles, the system will look online to see if there is any content available for the current title. If there is such content, the system can offer the same interactive experience as a title in accordance with the present embodiment affords.

30 When the device is in player mode play, a disk in accordance with the present embodiment can display a logo to signify that there is content in accordance with the prtesent embodiment available from the disk ROM.

Referring to FIGS. 9, shown is part 1/2 of one  
exemplary algorithm 900 for handling disk insertion according  
to one embodiment resulting in the launching of different  
5 contents depending on disk determinations.

Algorithm 900 begins when a user inserts a media  
disk into a device at "insert disk" block (902) and determines  
if the inserted disk is a DVD or music CD in accordance with  
10 the present embodiment block (904).

When the determination (block 904) is that the  
inserted disk is not a disk in accordance with the present  
embodiment, the algorithm (900) continues through connector A  
15 (906) to the corresponding connector A in FIG. 10.

When the determination (block 904) is that the  
inserted disk is a disk in accordance with the present  
embodiment, the determination is next made whether the disk is  
20 a DVD (block 908).

If the result of the determination of block 908 is  
that the disk is a DVD, a check is made whether the author  
mode is movie mode or system mode (block 910). If the author  
25 mode is movie mode, standard DVD playback is initiated (block  
914). If the author mode is system mode, the determination is  
made whether the default player mode is "InterActual" (block  
912). If it is not, the algorithm (900) launches standard DVD  
playback (block 914). If it is, the determination is made  
30 whether platform specific binaries exist for the current  
platform (block 916), and if so, platform specific binaries  
are launched (block 918). If no platform-specific binaries  
are found, the determination is made whether there is an



active Internet connection (block 920), and if not, the file INDEX.HTM is launched from the DVD (block 922). If there is an active Internet connection, a check is made for web content for the current title (block 924), and if there is content for the current title it is displayed (block 926).

If the result of the decision at block 908 is that the disk is not a DVD, the determination is next made whether the default player mode is "InterActual" (block 930) and if not, CD standard playback is launched (block 932). If the default player mode is "InterActual," a check is made for any platform-specific binaries (block 934) and if any are present, the platform-specific binaries are launched (block 936). If there are no platform-specific binaries, a check is made whether there is an active Internet connection (block 938) and if not, INDEX.HTML is launched from the CD-ROM (block 940). If there is an active Internet connection, a check is made for web content for the current title, and if there is any, it is displayed (block 944). If there is no web content for the current title, INDEX.HTML is launched from the CD-ROM (block 940).

#### *Identifying InterActual-compatible discs*

A disc in accordance with the present embodiment is detected by checking for the existence of the /COMMON/INDEX.HTM file. The application programming interface (API) version information can be found in the meta-data area of the HTML file.

Referring to FIG. 10, shown is part 2/2 of the exemplary algorithm 900 for handling disk insertion according to one embodiment resulting in the launching of different contents depending on disk determinations.

Algorithm 900 continues from connector A (connector 906) in FIG. 9 and begins at connector A (connector 1002) in FIG. 10. A determination is made whether the disk is a DVD  
5 (block 1004) and if the disk is a DVD, a check is made whether the default player mode is InterActual (block 1006). If the default mode is not "InterActual," standard DVD playback is launched (block 1008). If the default playback mode is "InterActual," then DEFAULT.HTM is launched from memory (block  
10 1014).

If the disk is determined to not be a DVD (block 1004), a check is made whether the default player mode is "InterActual" (block 1010) and if it is not, standard playback  
15 is launched (block 1012). If the default player mode is "InterActual" (block 1010), DEFAULT.HTM is launched from memory (block 1014). After launching DEFAULT.HTM, a check is made whether an active Internet connection exists (block 1016) and if not, standard playback is launched (block 1018). If an  
20 active Internet connection exists, a check is made for online content for the current title (block 1020). If no online content is found for the current title, standard playback is initiated (block 1018). If online content for the current title is found, the online content found is displayed (block  
25 1022).

FIG. 11 shows a general exemplary diagram of synchronous viewing of content according to one embodiment.

30 Shown are a server (1102), an Internet (1104), an InterActive device (1106), and an InterActive device 2 (1108).

The server (1102) is coupled to the Internet (1104)

shown by a bi-directional arrow. The Internet (1104) is coupled separately to both the interactive device (1106) and the interactive device 2 (1108) shown by bi-directional arrows.

5                DVDs can be used for multiple user synchronous use. Generally, this is done by having a prearranged time for an event (such information could be programmed on the disk or provided to users from online content accessed via the disk) at which time interested users connect to a prearranged  
10 website by use of the appropriate disk. The network site can control all connected devices by sending commands such as play, pause, fast forward, etc. By this manner, content resident on the disks as well as live web-originated content can be synchronously interwoven for any number of connected  
15 users simultaneously. With the server being coupled to the interactive devices the server can send commands to these devices for remotely controlling content stored on local interactive devices connected to a network system, such as the Internet. First, the interactive devices begin with the same  
20 interactive content, such as a DVD-Video disk. The interactive devices and a server are adapted to be connected to a network. In operation, information is transmitted from the server to the interactive devices that begin playback of the interactive content utilizing the network. Each  
25 interactive device receives the command at the same time and thus the commands and therefore the content are synchronized at start of playback. If the interactive devices support different commands such as a playing at a given time or only playing at a given chapter the server must utilize the  
30 supported features for the interactive device and send out only the supported commands to the interactive devices. This allows for the simultaneous playback of the event on each of the client apparatuses. Late synchronization can be achieved

by a similar method by sending a command from the server to the interactive devices of the current time position the DVD-Video is playing. For those interactive devices that only support chapter commands the server must wait until the next  
5 chapter change to send the command to the interactive device to synchronize with the other interactive devices currently viewing the DVD-Video. Furthermore, This allows content such as DVD Video content to be locked so that play can only be accomplished through verification of interactive devices  
10 identity and also allows augmentation and supplementation of the content provided by the video from a remote server. Upon verification of a interactive device's credentials, the locally stored content can be supplemented with additional content delivered over the network system. This is achieved  
15 by using precise command sequences from the server to the interactive devices that unlock the local DVD-Video for example.

#### *Network controlled synchronization*

DVDs can be used for multiple user synchronous use.  
20 Generally, this is done by having a prearranged time for an event (such information could be programmed on the disk or provided to users from online content accessed via the disk) at which time interested users connect to a prearranged website by use of the appropriate disk. The network site can  
25 control all connected devices by sending commands such as play, pause, fast forward, etc. By this manner, content resident on the disks as well as live web-originated content can be synchronously interwoven for any number of connected users simultaneously.

30

Referring to FIG. 12, shown is a depiction of user interaction using a remote control.

Shown are a "view button pressed" block (1202), a web view (1204), a content view (1206), an InterActual mode (1208), and a full-screen mode (1210).

5 A user has two views between which he or she can switch, one being from the world wide web (WWW) and the other being from the disk content. Users accessing a display device (102) by remote control has, in one embodiment, access to both views (or "worlds") at any time through the "view" button.  
10 Additionally, in one embodiment, a graphics subsystem can support this by having two graphic "planes," one for each view. By having a separate disk content view, the content owner can control the presentation of information (scripts, pictures, videos, etc.). This aids in merchandising of the  
15 content.

In the example of FIG. 12, by use of a remote control view button at "view button pressed" block (1202), the user can select either the web view (1204) or the content view  
20 (1206). The content view (1206) is the INDEX.HTM file (residing in the /COMMON directory on a disk) which is a cross-platform (or multi-platform) file designed to be viewable on substantially all of the supported platforms. Alternatively, the content view (1206) is the CONNECT.HTM file  
25 from the storage of the device (used in lieu of the INDEX.HTM, for example, when no disk is inserted, or when a disk not in accordance with the present embodiment is inserted).

The web view (1204) is the InterActual-compatible  
30 device=s "home page." This page is under the control of the device manufacturer. As an example, this page may contain the manufacturer's logo and/or system (device) specific information. Alternatively, this page may be determined by

user-controlled settings of the device.

The content view (1206) is the content "home page" and resides at /COMMON/INDEX.HTM (on a disk) or as CONNECT.HTM  
5 in the device=s memory (e.g. flash ROM). Depending on the player mode of the device, the content view (1206) can default to either "InterActual" mode (1208) or full-screen mode (1210).

10 When a disk contains "InterActual" content, the content authors can create it such that the user experience begins with the "InterActual" content. This is an option available to the disk authors at the time of authoring.

15 Referring to FIG. 13, shown is a remote control according to an embodiment of the present invention.

Shown is a remote control (1300), having a back button (1302), a view button (1304), a home button (1306), an  
20 IA (InterActual) button (1308), a stop button (1310), a next button (1312), a prev button (1314), a play button (1316), an up button (1318), a left button (1320), a right button (1322), and a down button (1324).

25 The back button (1302) has different uses. In an Internet view, the back button (1302) goes back to the previously-visited web page. In a content (from disk) view, the back button (1302) goes back to the last web page or video/web page combination which was viewed.

30

The view button (1304) switches between a full-screen Internet (or web) view to a full-screen content (from disk) view.

The home button (1306) has different uses. In an Internet view, the home button (1306) goes to the device=s home page which, as example, could be the manufacturer=s page or a user-specified page if changed by the user. In a content (from disk) view, the home button (1306) goes to the content home page which, as example, could be INDEX.HTM from the disk ROM or CONNECT.HTM from the flash system memory.

The IA button (1308), or "InterActual" button, is a dedicated button which is discussed in greater detail under the subheading "context sensitive application" later herein in reference to FIG. 13.

The playback buttons, stop (1310), next (1312), prev (previous) (1314), and play (1316), control the video whenever there is video being displayed (either in full-screen mode or in a window). If no video is being displayed, pressing of the play button (1316), in one embodiment, loads a special page VIDPLAY.HTM if it is present in the /COMMON directory of an inserted disk ROM. If the VIDPLAY.HTM file is not found, pressing of the play button (1316), in one embodiment, plays the DVD in full-screen video mode.

The navigation buttons, up (1318), left (1320), right (1322), and down (1324), in one embodiment, do not work for DVD navigation unless video is playing in full-screen mode. If video is playing in a window within a web page, these buttons enable navigation of the web page, especially useful for navigating to and selecting HTML hyperlinks. In this embodiment, the windowed video will be a selectable hyperlink as well. Selecting the video window (by an enter button not shown) causes it to change to full-screen video.

In another embodiment, a mouse or other pointing device such as a trackball, hand glove, pen, or the like can be integrated with the system.

5                    *Context Sensitive Application*

In one embodiment, use of a unique event and a special button on the remote control (1300), a specific section in the media can trigger a context-sensitive action. Events that are used for this purpose are context sensitive to the media content. As example, an event can trigger during a certain scene, upon which, in response to a user's selection of an object within the scene can display information relating to the selected object.

15                    In one embodiment, when media content subscribes to a particular event for context sensitive interaction, which can be done on a chapter or time basis, the DVD navigator can optionally overlay transparently some place on the display alerting the user that context-sensitive interaction is available. Similar to when a network logo is transparently displayed at the bottom of a television screen, in one embodiment, an InterActual logo is displayed to signify there is more info available for the displayed scene, and so forth. This ability is implemented through the media services (420) and the graphical subsystem of the DVD navigator (622).

Regarding FIG. 14, shown is an example of a computer to Internet connection according to one embodiment.

30                    Shown are a server 1402, an Internet 1404, a cookie 1406, and a computer 1408.

The server 1402 is coupled to the Internet 1404.



The Internet (1404) is coupled to the computer (1408) with the cookie (1406) shown being communicated along the connection between the computer (1408) and the Internet (1404).

5           In operation, a user causes computer (1408) to access a web page resident on the server (1402) via the connections through the Internet. In so doing, the website containing the accessed web page causes the cookie (1406) to be sent to the computer (1408) and stored on a local storage  
10 drive for later reference by the storing website.

15           A cookie is information that a web site (server side program) puts on a client's computer or permanent storage so that information is retained from browsing session to browsing session (or later use in the same session). Typically, a cookie records user-specific information such as past user choices during interaction with the web site. Cookies are useful because the nature of the hypertext transfer protocol (HTTP) used by the World Wide Web (WWW) is that each web page  
20 request is completely independent of all other requests. Thus a cookie is a mechanism which allows a web site to retain access to past interaction history with particular clients.

25           The embedded browser supports two types of cookies, system cookies and general-purpose cookies. System cookies are predefined in both name and size as part of the Application programming interface (API). System cookies are automatically created and modified by the player hardware and embedded browser. General-purpose cookies are cookies that  
30 can be placed by web pages. Both system cookies and general-purpose cookies may be volatile or non-volatile (maintained even if storing system is powered off) depending on their specific function.

The following cookies are supported by the application programming interface (API):

5 Platform cookie, a non-volatile cookie of 32 bytes length that contains unique hardware information, including a hardware identifier for the device.

10 UserID cookie, a non-volatile cookie of 32 bytes length that contains unique user login information (useful for multi-user households).

15 An application programming language version cookie, a non-volatile cookie of 32 byte in length which maintains version information for the supported levels of the application programming interface (API).

20 Player Mode cookie, a non-volatile cookie of 32 bytes length which maintains the default player mode for the Application programming interface (API) playback, movie mode, or InterActual mode.

25 Disk cookie, a volatile cookie of 214 bytes length which contains currently inserted disk information including a unique ID generated by local hardware based on hashing algorithm provided by InterActual and (2) the id field from PCFreindly titles (based on the file DISC.ID) provided the disk is a PCFreindly (PCF) disk. This cookie is generated with null content when no disk is currently in the drive.

30

The application programming interface (API) also provides for a minimum of 100 general-purpose cookies that can be used by general web sites. Each of these cookies can be up

to 200 bytes in size, therefore the minimum storage requirement for cookies is determined as follows:

4 reserved 32 byte system cookies = 128 bytes  
5 1 reserved 214 byte system cookie = 214 bytes  
100 general-purpose cookies of 200 bytes = 20,000  
bytes

Thus total cookie storage is a minimum of 20,342  
bytes.

10

Referring to FIG. 15, shown is an example of a  
bookmark according to one embodiment.

Shown are a video (1504), a bookmark (1504), and a  
15 screen image (1506).

In operation, bookmark (1504) records the necessary  
information to return to the same point in the video playback  
of video (1502) by recording the title number, time position,  
20 chapter, angle, sub picture, and language.

Bookmarks maintain the state of player by storing  
general parameter registers (GPRMs) for a specific title.  
Video bookmarks mark where the video player state was last.  
25 For the application programming interface (API), one bookmark  
per title is required. In one embodiment, 32 bookmarks are  
recommended.

A bookmark has a minimum size of 10 bytes. There is  
30 at least one bookmark per disk. These bookmarks are managed  
in a queue such that creating a new bookmark for a specific  
disk (using the disk cookie) will overwrite the last bookmark  
in the queue for that disk provided the queue is full. If a

new disk is encountered, the oldest bookmark of the set is overwritten. In one embodiment, a capacity of 32 bookmarks is required, which requires a minimum of 320 bytes of persistent storage.

5

A more detailed treatment of bookmarks and the bookmark queue is presented in Application programming interface (API) Specification@ (hereby incorporated by reference).

10

Bookmark structure is described in table 1.

Table 1

byte offset	field name	description	data type
0	TitleNumber	number of title (1-99)	signed byte
1-5	ElapsedTime	time in elapsed milliseconds from start (0 to $2^{31} - 1$ )	signed 4 byte
6	Chapter	Chapter (1-99)	signed byte
7	Angle	Angle (1-9)	signed byte
8	sub picture	Sub picture (0-31)	signed byte

9	AudioLang	Audio Language (1-99)	signed byte
---	-----------	-----------------------	----------------

#### *Content caching*

In an embodiment, one megabyte (1MB) of cached  
5 simultaneous content is recommended. In an embodiment, the  
cache size should be specified in the hypertext transfer  
protocol (HTTP) header sent between the player and attached  
servers. Larger local storage for caching web pages and the  
like can be used with the present invention.

#### *Content Support*

In one embodiment, the Application programming  
interface (API) content support for fully compatible  
InterActual-compliant devices is defined in the two areas of  
15 content format support and content type support as follows:

#### *Content format support*

Content format support, according to one embodiment  
of the present invention, includes hypertext transfer protocol  
20 (HTTP) version 1.0, hypertext markup language (HTML) version  
4.0 (frames, tables, event handler extensions), (CSS) version  
1, (DOM) version 0, ECMAScript version 1.1 (note ECMAScript  
and DOM 0 is equivalent to JavaScript version 1.1. Requires  
platform and language detection), (SSL) version 2.0,  
25 Application programming interface (API) version 1.0  
(embedding, commands, properties, and events), cookies (used  
to store hardware platform information and essential disk  
identification information).

#### *Content type support*

Mandatory content type support includes MPEG1 and MPEG2 video files, WAV, AU, AIFF, and MP3 audio files, GIF, JPEG, and PNG graphics files

5                   *Advanced format support*

The advanced format support is not required for a standard implementation. Advanced formats include, but are not limited to, Macromedia Flash (this is encouraged as Flash is very popular for studio DVDs), extensible markup language (XML), Chat, and streaming media such as MPEG4, Real Player, and Quicktime. With the advent of modern and other advanced Internet connectivity solutions, more additions to the advance format capabilities will be made.

15                   *More complex menu structures*

A DVD-Video is shipped with a simple HTML page that does little except start a movie. However, it also checks to see if that movie has any web site updates. If it does, then it launches a new movie menu that is downloaded from the web. Obviously, the downloaded menu can be designed much later than the DVD. The menu may have e-commerce opportunities, such as promoting gifts for purchase, tickets for the sequel to the movie on the DVD, etc. The window of time of these opportunities is decided by the content owner and is completely independent of the DVD. The menu can have links to actors/actresses featured in the DVD. Additionally, the menu can provide options to navigate the DVD with finer granularity than the original chapters on the DVD provide.

30                   *Special coupon from retailer*

DVDs authored with different logos at the head (such as logos for Best Buy, Circuit City, or the like) can be used for advertising purposes. For example, the disk start-up can

be specified to display the logo of the original retailer and the consumer can be directed to access the retailer's website for promotional advertisements. This can be accomplished by checking the burst cutting area (BCA) on the disk which would indicate the identity of the retailer.

## **InterActual Application Programming Interface**

Following is presented an exemplary list of the commands, properties, and events for several embodiments of the InterActual Programming Interface. This list is presented as follows:

### **A The DVD-Video and CD-Digital programming interface**

#### **A.1 Commands**

#### **A.2 Properties**

#### **A.3 Events**

#### **A.4 Interface Applicability**

### **B The DVD-Audio Specific Interface**

#### **B.1 Commands**

#### **B.2 Properties**

#### **B.3 Events**

### **C Advanced InterActual API**

#### **C.1 Commands**

#### **C.2 Properties**

#### **C.3 Events**

## **A The DVD-Video and CD-Digital programming interface**

### **A.1 Commands**

Commands will control the playback and navigation mechanisms of a DVD-Video/Audio or CD-DA disc. Commands can be used by the calling application (HTML/JavaScript) to initiate these

functions. This section provides a detailed description of each InterActual command with its associated parameters.

- 1) All commands support return values. These will all be JavaScript numbers, however the underlying API implementation should set a signed 4-byte (32-bit) value for each of these.
- 2) Each command lists applicable return values.
- 3) A "-3" will be returned for commands not supported by a specific system or navigator.

#### A.1.1 InterActual.Play()

Summary:

Starts playback of the DVD.

Parameters:

None required

Example:

This command controls playback of the video.

InterActual.Play()

Notes:

For DVD Video this command starts playing from the First Play PGC. See also: InterActual.PlayTitle(t);  
InterActual.PlayChapter(t,c);  
InterActual.PlayTime(t,h,m,s,x)

Media Supported:

DVD	DVD Audio	CD
Video		Audio
x	x	x

Return Values:

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition



-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

### A.1.2 InterActual.PlayTitle(t)

Summary:

Start playback at the specified title number.

Parameters:

**t** Title number ranging from 1 - 99; signed 1 byte integer

Example:

Play title number 3.

InterActual.PlayTitle(3)

Notes:

This command requires that the UOP2 operation is permitted.

See also:

InterActual.Play(); InterActual.PlayTime(t,h,m,s,x);

InterActual.PlayChapter(t,c)

Media Supported:

DVD	DVD Audio	CD Audio
Video		
x		

Return Values:

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.3 InterActual.PlayChapter(t,c)

#### Summary:

Start playback at the specified title number and chapter value. Parameters:

t Title number ranging from 1 - 99; signed 1 byte integer  
c Chapter number ranging from 1 - 99 for One\_Sequential\_PGC\_Title  
Chapter number ranging from 1 - 999 for Multi\_PGC\_Title  
Signed 2 byte integer

#### Example:

Play the 2<sup>nd</sup> chapter of title number 6.

**InterActual.PlayChapter(6,2)**

#### Notes:

If in TT\_DOM and already within specified title, InterActual.SearchChapter is issued to maintain GPRM values. Otherwise, InterActual.PlayChapter is issued.

#### Requires:

This command requires that the UOP1 operation be permitted.

#### See also:

InterActual.PlayTitle(t); InterActual.SearchChapter(c)

#### Media Supported

DVD Video	DVD Audio	CD Audio
x		

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition

-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.4 InterActual.PlayChapterAutoStop(t,c,n)

Summary:

Start playback of the specified title t at chapter c for n chapters.

Parameters:

- t Title number ranging from 1 - 99; signed 1 byte integer
- c Chapter number ranging from 1 - 99 for One\_Sequential\_PGC\_Title  
Signed 2 byte integer
- n Number of chapters to play ranging from 1 - 998; a value of "1" signifies that the chapter "c" will be played and play will stop after that chapter;  
Signed 2 byte integer

Example:

Play the 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> chapters of title number 6.

**InterActual.PlayChapterAutoStop(6,2,3)**

Requires:

This command requires that the UOP1 operation be permitted.

See also:

InterActual.PlayChapter(t,c)

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.5 InterActual.PlayTime(t,h,m,s,x)

#### Summary:

This command starts playback in the specified title number (t) at the specified time in hours (h), minutes (m), seconds (s) and milliseconds (x). For DVD-Audio, the first parameter represents the title group number (t).

#### Parameters

**t** DVD-Video: Title number ranging from 1 - 99  
 DVD-Audio: Title group number ranging from 1 - 9  
 CD-Audio: Track number ranging from 0 - 99  
 where

if t = 0 then h, m, s are relative to the start of the CD-Audio,

else t is the track number and

the h, m, s are relative to that track

Signed 1 byte integer

**h** Hours where h can range from 00 - 23; signed 1 byte integer

**m** Minutes where m can range from 00 - 59; signed 1 byte integer

**s** Seconds where s can range from 00 - 59; signed 1 byte integer

x     Milliseconds where x can range from 0 - 999  
        (e.g. 1 would be interpreted as 0.001 second;  
        for video, this will be rounded to the  
        nearest frame)  
        Signed 2 byte integer

#### Examples:

Start playing from the specified time position of the  
 current title. For example to play title 2 from 1  
 hour, 10 minutes, 30 seconds, millisecond 79 in the  
 title

**InterActual.PlayTime(2,1,10,30,79)**

#### Notes:

If in TT\_DOM or TT\_GR\_DOM and already within a  
 specific title, *InterActual.SearchTime* is issued to  
 maintain GPRM values. Otherwise, *InterActual.PlayTime*  
 is issued and the GPRM registers are initialized.

#### Requires:

DVD-Video: This command requires that the UOP0  
 operation be permitted.

#### See also:

*InterActual.SearchTime(h,m,s,x)*

#### Media Supported:

DVD Video	DVD Audio	CD Audio
X	X	X

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields

-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.6

**InterActual.PlayTimeAutoStop(t,sh,sm,ss,sx,eh,em,es,ex)**  
**)**

#### 5 Summary

This command starts playback in the specified title number (t) at the specified start time in hours (sh), minutes (sm), seconds (ss) and milliseconds (sx) and ends at the specified end time (using the same variables for hours, minutes, seconds and milliseconds: eh, em, es, ex). For DVD-Audio, the first parameter represents the title group number (t).

#### Parameters

**t** DVD-Video: Title number ranging from 1 - 99  
DVD-Audio: Title group number ranging from 1 - 9  
CD-Audio: Track number ranging from 0 - 99  
where

if t = 0 then h, m, s are relative to the start of the CD-Audio,

else t is the track number and

the h, m, s are relative to that track

Signed 1 byte integer

**sh** Start hour where h can range from 00 - 23;

Signed 1 byte integer

**sm** Start minutes where m can range from 00 - 59;

Signed 1 byte integer

**ss** Start seconds where s can range from 00 - 59;

Signed 1 byte integer

sx Start milliseconds where x can range from 0 -  
 999  
 (e.g. 1 would be interpreted as 0.001 second;  
 for video, this will be rounded to the nearest  
 frame);  
 Signed 2 byte integer

eh End hour where h can range from 00 - 23;  
 Signed 1 byte integer

em End minutes where m can range from 00 - 59;  
 Signed 1 byte integer

es End seconds where s can range from 00 - 59;  
 Signed 1 byte integer

ex End milliseconds where x can range from 0 -  
 999  
 (e.g. 1 would be interpreted as 0.001 second;  
 for video, this will be rounded to the nearest  
 frame)  
 Signed 2 byte integer

#### Examples

Start playing from the specified time position of the  
 current title to the end position. For example to play  
 title 2 from 1 hour, 10 minutes, 30 seconds,  
 millisecond 79 in the title to 1 hour, 11 minutes, 30  
 seconds and 0 milliseconds:

```

InterActual.PlayTimeAutoStop(2,1,10,30,79,1,11,30,0
)
  
```

#### Requires

DVD-Video: This command requires that the UOP0  
 operation be permitted.

See also

InterActual.PlayTime(t,h,m,s,x)

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

Return Values

No.	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParamRangeErr	Parameter out of range or invalid

#### 5 A.1.7 InterActual.PlayTrack(g,t)

Summary

Start playback at the beginning of the specified track number with the selected title group number.

Parameters

g DVD-Audio: Title group number ranging from 1-9 (within a Volume); signed 1 byte integer

CD-Audio: Ignored

t Track number ranging from 1-99; signed 1 byte integer

#### 10 Example

Start playing the 2<sup>nd</sup> track of title group 1.

**InterActual.PlayTrack(1,2)**

Notes

15 If in TT\_GR\_DOM and already within specified title group, *InterActual.SearchTrack* is issued to maintain GPRM values. Otherwise, *InterActual.PlayTrack* is



issued. In case of CD-DA, group number should be 1 by default.

This method shall not be used for the playing a Hidden Track. The method *InterActual.HiddenPlayTrack()* shall be used instead.

See also:

*InterActual.SearchTrack(t);*  
*InterActual.PlayTitleGroup(g)*

Media Supported:

DVD Video	DVD Audio	CD Audio
	X	X

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.8 *InterActual.SearchChapter(c)*

Summary

Jump to the beginning of the specified chapter within the current title.

Parameters

c Chapter number ranging from 1 - 99 for *One\_Sequential\_PGC\_Title*  
Chapter number ranging from 1 - 999 for *Multi\_PGC\_Title*; Signed 2 byte integer

Example

Play the 2<sup>nd</sup> chapter of currently playing title.

#### **InterActual.SearchChapter(2)**

Notes:

Maintains current GPRM values.

5 Requires:

This command requires that the UOP1 and UOP5 operations are permitted.

See also:

InterActual.PlayTitle(t); InterActual.PlayChapter(t,c)

10 Media Supported

DVD Video	DVD Audio	CD Audio
x		

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParamRangeErr	Parameter out of range or invalid

#### **A.1.9 InterActual.SearchTime(h,m,s,x)**

Summary

15 This command starts playback at the specified time in hours (h), minutes (m), seconds (s) and milliseconds (x).

Parameters

**h** Hours where h can range from 00 - 23; signed 1 byte integer  
**m** Minutes where m can range from 00 - 59; signed 1 byte integer

- s** Seconds where **s** can range from 00 - 59;  
signed 1 byte integer
- x** Milliseconds where **x** can range from 0 - 999  
(e.g. 1 would be interpreted as 0.001 second;  
for video, this will be rounded to the  
nearest frame)  
Signed 2 byte integer

#### Examples

Start playing from the specified time position of the current title. For example to play from 1 hour, 10 minutes, 30 seconds, millisecond 200 in the title

**InterActual.SearchTime(1, 10, 30, 200)**

#### Notes

Maintains current GPRM values. For CD-Audio, h, m, s are relative to the start of the CD-Audio.

#### Requires

DVD-Video: This command requires that the UOP0 and UOP5 operations are permitted.

#### See also:

**InterActual.PlayTime(t,h,m,s,x)**

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.10 InterActual.SearchTrack(t)

##### Summary:

Start playback at the beginning of the specified track number with the current title group number.

##### Parameters

t Track number ranging from 1-99; signed 1 byte integer

##### Example

Start playing the 3<sup>rd</sup> track of the current title group.

**InterActual.SearchTrack(3)**

##### Notes

GPRM values are maintained. Should also work for CD-DA.

##### See also:

InterActual.PlayTrack(g,t);

InterActual.PlayTitleGroup(g)

##### Media Supported

DVD Video	DVD Audio	CD Audio
	x	x

##### Return Values

No.	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.1.11 InterActual.TotalNumChapters(t)

##### Summary

5 Returns the total number of chapters (Part of Titles - PTT) available for current title/title group.

##### Parameters

**t** Title Number ranging from 1 - 99; signed 1 byte integer

##### Return Value

JavaScript Signed 2 byte integer;  
Number Number of chapters (or PTTs) ranging from 1 - 999

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

##### 10 Example

Query the total number of chapters in the title/title group.

**TotalChapters = InterActual.TotalNumChapters(1)**

##### Notes

15 The Title Group range is only from 1 - 9.

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### A.1.12 InterActual.NextPG()

#### Summary

5 Halts playback of the current presentation and starts  
the presentation from the beginning of the next Program  
within the same Program Chain (PGC).

#### Parameters

**None**  
**required**

#### Example

10 DVD-Video Example: Proceed to the next program,  
skipping the remainder of the current program of the  
current title.

#### InterActual.NextPG()

#### Notes

15 DVD-Video: Valid in both the title and menu domains.  
For a One Sequential PGC Title, this method halts  
playback of the current program and starts playback  
from the next program within the title.

DVD-Audio: Valid in only video-capable DVD-Audio  
player, and only in the Audio Manager domain.

#### 20 Media Supported

DVD Video	DVD Audio	CD Audio
<b>x</b>	<b>x</b>	

#### Return Values

No.	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

-5	NoDisc	Attempt to play with no disc
----	--------	------------------------------

### A.1.13 InterActual.PrevPG()

#### Summary

5 Halts playback of the current presentation and starts the presentation from the beginning of the previous Program with the same Program Chain (PGC).

#### Parameters

**None**

**required**

#### Example

10 DVD-Video example: Proceed to the previous program of the current title.

**InterActual.PrevPG()**

#### Notes

15 DVD-Video: Valid in both the title and menu domains. For a One Sequential PGC Title, this method halts playback of the current program and starts playback from the start of the current program within the title (same as TopPG\_Search). If playback is within 10 seconds of the start of a program, however, this method will force the presentation to go to the start of the previous program. If already in first program, then playback starts at beginning of the program upon InterActual.PrevPG().

20

DVD-Audio: Valid in only video-capable DVD-Audio player, and only in the Audio Manager domain.

#### 25 Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### A.1.1.14 InterActual.GoUp()

##### Summary

Halts playback of the current Program Chain (PGC) and starts the playback of the new PGC which is specified as GoUp\_PGCN.

##### Parameters

**None**

**required**

##### Example

Proceed to the PGC specified as the GoUp\_PGCN in the PGCI.

#### InterActual.GoUp()

##### Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition



-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### A.1.15 InterActual.NextTrack()

##### Summary

Halts playback of the current track and starts playback from the next track in the same Title Group.

##### Parameters

None required

##### Example

Skip to the next track.

**InterActual.NextTrack()**

##### Media Supported

DVD Video	DVD Audio	CD Audio
	X	X

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### A.1.16 InterActual.PrevTrack()

##### Summary

Halts playback of the current track and starts playback from the start of the current track. If it is at the start of a track, it will go to the start of the previous track.

5 Parameters

**None required**

Example

Skip back to the previous track.

**InterActual.PrevTrack()**

Notes

10

This method halts playback of the current track and starts playback from the start of the current track within the title group (same as TopTK\_Search). If playback is within 10 seconds of the start of a track, however, this method will force the presentation to go to the start of the previous track (same as PrevTK\_Search). If already in first track, then playback starts at beginning of the track upon InterActual.PrevTrack().

15

Media Supported

DVD Video	DVD Audio	CD Audio
	X	X

20

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### A.1.17 **InterActual.TotalTrackTime(t)**

##### Summary

Returns the total time of track t in milliseconds (for CD-DA).

##### Parameters

t CD-DA track number ranging from 1-99; signed 1 byte integer

##### Return Value

**JavaScript** Signed 4 byte (32-bit) integer  
**Number** ranging from 0 to  $2^{31}-1$

Number	Name	Description
-1	GeneralError	Unknown error condition
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

##### Example

Query the length of track 5.

**Track5Length = InterActual.TotalTrackTime(5)**

##### Media Supported

DVD	DVD	CD
Video	Audio	Audio
		X

#### A.1.18 **InterActual.Pause()**

##### Summary

Pause playback of the DVD (pause is on). Subsequent use of this command resumes playback (e.g. pause is off). In other words, this method operates in a "toggle" fashion.

##### Parameters

**None**  
**required**

##### Example

Pause the playback.

**InterActual.Pause()**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### **A.1.19 InterActual.Stop()**

Summary

Stops the playback of the current media. Stops execution of the current PGC and transfers to the "Stop State".

Parameters

**None**

**required**

Example

Stop playback of the current DVD.

**InterActual.Stop()**

Media Supported

DVD Video	DVD Audio	CD Audio
--------------	--------------	-------------

X	X	X
---	---	---

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

#### A.1.1.20 InterActual.FastForward(x)

Summary

5

This command fast-forwards the current DVD at speed x.

Parameters

**x**                      x can range from 2 - 99; signed 1 byte integer  
For CD-DA, the number 2 - 99 correlates to the number of seconds to advance and resume playback.

Example

Fast-forwards the current DVD at 8x speed.

**InterActual.FastForward(8)**

10

Notes

15

Some players may only allow values of 2, 4, 8, 16, and 32. If this command is used with a value not in the list, then the underlying software will approximate to the nearest available value (for instance 3 is specified and 4 is chosen) rather than return with an error code.

Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

No	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.1.21 InterActual.Rewind(x)

##### Summary

5           Rewind or reverse play the current DVD at speed x.

##### Parameters

**x**           x can range from 2 - 99; signed 1 byte integer For CD-DA, the number 2 - 99 correlates to the number of seconds to rewind and resume playback.

##### Example

        Rewind the current DVD at 8x speed.

**InterActual.Rewind(8)**

##### 10       Notes

        Some players may only allow values of 1, 2, 4, 8, 16, and 32. If this command is used with a value not in the list, then the underlying software will approximate to the nearest available value (for instance 3 is specified and 4 is chosen) rather than return with an error code.

15

## Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.22 InterActual.Menu(menuID)

#### 5 Summary

This command jumps to the selected menuID.

#### Parameters

**menuID**

Menu choices for DVD-Video:

0: reserved

1: Title Menu 2: Root Menu

3: Chapter Menu

4: Audio Languages Menu

5: Sub-picture Languages Menu

6: Angle Menu

Signed 1 byte integer

""

DVD-Audio does not support a menu ID.

For DVD-Audio, the Menu method calls the Entry PGC in the Audio Manager Menu.

#### Example

DVD-Video: To call the Root Menu of the current VTS

**InterActual.Menu(2)**

## Notes

All menus are optional and not necessarily present on each DVD disc.

## Requires

- 5 DVD-Video: The associated menu UOP must permit the operation: Title Menu (UOP10), Root Menu (UOP11), Sub-picture Menu (UOP12), Audio Menu (UOP13), Angle Menu (UOP14), Chapter Menu (UOP15).

See also:

- 10 `InterActual.Resume()`

## Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.23 `InterActual.Resume()`

- 15 Summary

Resume the playback interrupted by a menu call.

#### Parameters

None required

#### Example

We will resume video or audio playback after a menu call.

- 20



## **InterActual.Resume()**

### Notes

This is called after a Menu command and it is only valid from a Menu.

5 See also:

InterActual.Menu(menuID)

### Media Supported

DVD Video	DVD Audio	CD Audio
x	x	

### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

## 10 **A.1.24 InterActual.StillOff()**

### Summary

This command is the operation to release a Still (VOBU Still, Cell Still, PGC Still).

### Parameters

**None required**

## 15 **Example**

The following releases the current still:

**InterActual.StillOff()**

### Notes

20 The Still is enforced by the Navigation system, versus a Pause that is enforced by User Operation. During a

Still condition, the count of the Navigation Timer and General Parameters in Counter mode are continued as usual. However, this is not the case for Pause. Additionally, button functions are valid during a Still condition - not so for Pause.

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### Return Values

No.	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### A.1.25 InterActual.SelectUpButton()

##### Summary

Selects the up direction button.

##### Parameters

**None**

**required**

##### Example

Select the "up" direction button on the current menu.

**InterActual.SelectUpButton()**

See also:

InterActual.SelectDownButton();

InterActual.SelectLeftButton();

InterActual.SelectRightButton()

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### A.1.26 InterActual.SelectDownButton()

##### Summary

5 Selects the down direction button.

##### Parameters

**None**

**required**

##### Example

Select the "down" direction button on the current menu.

**InterActual.SelectDownButton()**

10 See also

InterActual.SelectUpButton()

InterActual.SelectLeftButton()

InterActual.SelectRightButton()

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

15 Return Values

Number	Name	Description
0	OK	Successful

-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### A.1.27 InterActual.SelectLeftButton()

##### Summary

Selects the left direction button.

##### Parameters

**None**

**required**

##### Example

Select the "left" direction button on the current menu.

**InterActual.SelectLeftButton()**

##### See also

InterActual.SelectUpButton()

InterActual.SelectDownButton()

InterActual.SelectRightButton()

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### A.1.28 InterActual.SelectRightButton()

##### Summary

Selects the right direction button.

##### Parameters

**None**

**required**

##### 5 Example

Select the "right" direction button on the current menu.

**InterActual.SelectRightButton()**

##### See also:

10 InterActual.SelectUpButton();

InterActual.SelectDownButton();

InterActual.SelectLeftButton()

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

15

#### A.1.29 InterActual.SelectButtonAndActivate(n)

##### Summary

Activate the specified highlighted button, where n is the button number.

##### 20 Parameters

**n**                      Number of the button where n may range from 1 - 36; signed 1 byte integer

**Example**

Select button number 2 on the current menu.

**InterActual.SelectButtonAndActivate(2)**

**Media Supported**

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

**5                      Return Values**

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

**A.1.1.30            InterActual.ActivateButton()**

**Summary**

Activate the current highlighted button.

**10                    Parameters**

None  
required

**Example**

Activate the currently highlighted button.

**InterActual.ActivateButton()**

**Media Supported**

DVD Video	DVD Audio	CD Audio
--------------	--------------	----------

<b>X</b>	<b>X</b>	
----------	----------	--

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields

#### A.1.31 InterActual.SelectAudio(n)

Summary

5 Sets the stream number of the Audio to play.

Parameters

n DVD-Video:

Number of the Audio streams in the Title

Domain may range

from 0 to 7

DVD-Audio:

The Audio selection may be changed to 0 or

1

Signed 1 byte integer

Example

Select audio stream number 1.

**InterActual.SelectAudio(1)**

10 Notes

The number of audio streams in Menu Domain is, at most,

1; the author either includes audio in a menu or not.

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

Return Values

Number	Name	Description
0	OK	Successful

-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.32 InterActual.SelectSubpicture(n)

#### Summary

Sets the stream number of the Sub-picture to display.

#### 5 Parameters

n DVD-Video:

Number of the Sub-picture streams in the Title Domain may range from 0 to 31

DVD-Audio:

The Sub-picture selection may range from 0 to 31

**Signed 1 byte integer**

#### Example

Select sub-picture number 23.

**InterActual.SelectSubpicture(23)**

#### Notes

10 This command is only applicable for the Title Domain.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition



-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.33 InterActual.SelectAngle(n)

#### Summary

Sets the angle number of the Angle to play.

5

#### Parameters

n Angle number n ranging from 1 - 9; signed 1 byte integer

#### Example

Set the angle number to 3.

**InterActual.SelectAngle(3)**

#### Media Supported

<b>DVD Video</b>	<b>DVD Audio</b>	<b>CD Audio</b>
<b>X</b>	<b>X</b>	

10

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

### A.1.34 InterActual.SelectParentalLevel(n)

#### Summary

Selects parental level of the player.

#### Parameters

**n** Parental level ranging from 1 - 8 where  
1 = G 2 = Reserved 3 = PG 4 = PG13 5 =  
Reserved 6 = R 7 = NC-17 8 = Reserved  
Signed 1 byte integer

#### Example

Set the Parental Level to 3 for PG.

**PG = 3;**

5 **InterActual.SelectParentalLevel(PG)**

#### Notes

At the start of playback of a DVD, this command can be used to select the level and the ParentalEvent will be raised. Thus, parents can use this to prevent playback of objectionable material.

This command is only available in Stop State.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.35 InterActual.AudioLanguage(x, rc)

#### Summary

Returns the audio language for specified audio stream number x.

#### Parameters

**x** Audio stream number ranging from 0 - 7  
Signed 1 byte integer

rc Character value; unsigned 2 bytes char represented by the coded "Language Symbols" defined in ISO-639. See the language codes section in the appendix.

#### Return Value

Number	Name	Description
0	OK	Successful execution but code not specified
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### Example

Query the language for audio stream 3.

**AudioLang3 = InterActual.AudioLanguage(3)**

5

#### Media Supported

DVD	DVD	CD Audio
Video	Audio	
<b>X</b>	<b>X</b>	

### A.1.36 InterActual.AudioLanguageExtension(x)

#### Summary

Returns the audio language extension for specified audio stream number x.

10

#### Parameters

**x** Audio stream number ranging from 0 - 7

Signed 1 byte integer

Return Value

**JavaScript**            Unsigned 1 byte integer  
**Number**                See the language codes extensions  
                         section in the appendix.

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

Example

Query the language extension for audio stream 3.

5            **AudioLangExt3 =**  
             **InterActual.AudioLanguageExtension(3)**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

**A.1.37      InterActual.SubpictureLanguage(x, rc)**

10           Summary

Returns the sub-picture language for specified sub-picture number x (sub-picture language is the 2-digit locale).

Parameters

- x**      Sub-picture number ranging from 0 - 31  
         Signed 1 byte integer
- rc**     Character return value; unsigned 2 bytes char  
         represented by the coded "Language Symbols"  
         defined in ISO-639. See the language codes  
         section in the appendix.

Return Value

Number	Name	Description
0	OK	Successful execution but code not specified
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

Example

Query the locale for sub-picture 3.

**LocaleSubP23 = InterActual.SubpictureLanguage(3)**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

**A.1.38 InterActual.SubpictureLanguageExtension(x)**

Summary

Returns the sub-picture language extension for the specified sub-picture number x.

Parameters

**x** Sub-picture number ranging from 0 - 31  
Signed 1 byte integer

Return Value

**JavaScript** Unsigned 1 byte integer  
**Number** See the language code extensions section in the appendix.

Number	Name	Description
r		

-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeError	Parameter out of range or invalid

Example

Query the language for sub-picture language extension  
3.

**Lang3Ext =**

5       **InterActual.SubpictureLanguageExtension(3)**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### A.1.39       **InterActual.GetGPRM(r)**

Summary

10       Gets the specified General Parameter Register value.

Parameters

**r     General Parameter Register Number from 0 to  
15; signed 1 byte integer**

Return Value

JavaScript  
Number

Signed 4 byte (32-bit) value in  
the GPRM;

If the return value is zero (0) or  
any positive number, it can be  
assumed that the 2 low-order bytes  
are the register contents. If  
this value is negative, it is an  
error condition, which are listed  
below.

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowe d	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

Example

Get the contents of GPRM(1)

**X = InterActual.GetGPRM(1)**

5

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### A.1.40 InterActual.GetSPRM(r)

Summary

Get the specified System Parameter Register value.

10

Parameters

r       SPRM Register Number from 0 to 25; signed 1 byte  
integer

- 0: Menu Description Language Code (M\_LCD or AMGM\_LCD)
- 1: Audio Stream number (ASTN for TT\_DOM, or ASLN for TT\_GR\_DOM)
- 2: Sub-picture stream number (SPSTN) and On/Off flag for TT\_DOM
- 3: Angle Number (AGLN for TT\_DOM)
- 4: Title Number (TTN for TT\_DOM)
- 5: VTS Title Number (VTS\_TTN for TT\_DOM)
- 6: Title PGC number (TT\_PGC for TT\_DOM)
- 7: Part\_of\_Title number (PTTN) for One\_Sequential\_PGC\_Title, or PG Number for TT\_GR\_DOM
- 8: Highlighted Button number (HL\_BTNN) for Selection State
- 9: Navigation Timer (NV\_TMR)
- 10: TT\_PGCN for NV\_TMR
- 11: Player Audio Mixing Mode (P\_AMXMD) for Karaoke
- 12: Country Code (CTY\_CD) for Parental Management
- 13: Parental Level (PTL\_LVL)
- 14: Player Configuration (P\_CFG) for Video
- 15: Player Configuration (P\_CFG) for Audio
- 16: Initial Language Code (INI\_LCD) for AST
- 17: Initial Language Code Extension (INI\_LCD\_EXT) for AST
- 18: INI\_LCD for SPST
- 19: INI\_LCD\_EXT for SPST
- 20: Player Region
- 21: ATT Group Number (ATT\_GRN)
- 22: ATT number (ATTN for TT\_GR\_DOM)
- 23: Track number (TKN for TT\_GR\_DOM)



Return Value

**JavaScript** Signed 4 byte (32-bit) value  
**Number** stored in the SPRM

If the return value is zero (0) or any positive number, it can be assumed that the 2 low-order bytes are the register contents. If this value is negative, it is an error condition, which are listed below.

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

Example

Get System Parameter Register 1

5        **X = InterActual.GetSPRM(1)**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

**A.1.41      InterActual.ValidUOP(x)**

Summary

10        Check if a User Operation is valid. The disabled operations are defined on the disc itself. The main purpose of this command is to retrieve the current UOP status.

Note:

The specific operation (UOP bit) is disabled when the corresponding bit is set to a "1".

#### Parameters

Signed 4 byte (32-bit)	Bit Assignments:
	0 = Time Play, Time Search
	1 = PTT Play, PTT Search
	2 = Title Play
	3 = Stop
	4 = Go Up
	5 = Time Search, PTT Search
	6 = Previous PG Search
	7 = Next PG Search
	8 = Forward Scan
	9 = Backward Scan
	10 = Title Menu Call
	11 = Root Menu Call
	12 = Sub-picture Menu Call
	13 = Audio Menu Call
	14 = Angle Menu Call
	15 = Chapter Menu Call
	16 = Resume
	17 = Button Select/Activate
	18 = Still Off
	19 = Pause Off; Pause On
	20 = Audio Stream Change
	21 = Sub-picture Stream Change
	22 = Angle Change; Parental level select
	23 = Karaoke Presentation Mode Change
	24 = Video Presentation Mode Change

Return Value

JavaScript            0 = Permitted  
Number                1 = Prohibited  
Signed 1 byte integer

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### Example

To retrieve and test the UOP bit for  
*InterActual.PlayTime*.

```
if (InterActual.ValidUOP(0x01))
    f.write("Time Play is prohibited");
else
    f.write("Time Play is permitted");
```

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### 10 A.1.42 InterActual.GetBCAField()

##### Summary

Gets the 2-byte field from within the BCA for the  
current disc side.

##### Parameters

**None required**

#### 15 Return Value

JavaScript  
Number

Signed 4 byte (32-bit) value from the BCA;  
If the return value is zero (0) or any positive number, it can be assumed that the 2 low-order bytes are the BCA field contents (unencrypted). These individual bits can be used to determine actions (like the start-up title) based on the specific disc (versus title). If this value is negative, it is an error condition, which are listed below.

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time, in this case, the BCA is not accessible

Example

Query for the BCA field:

**BCA\_Test\_bits = InterActual.GetBCAField()**

5

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### A.1.43 InterActual.SupportedFeatures(x)

Summary

5

Use this command to check if features are supported. A number is passed in to test a specific feature of the API corresponding to the capabilities of the current system. A "0" or "1" value is returned specifying if the feature is supported or not. If a "1" is returned, the corresponding feature is supported and a "0" means it is not supported.

#### Parameters

**Signed 1 byte**      Index number corresponding to the command, property or events to be tested. See the table following for the list of number; ranging from 1 - 255 with "0" being a reserved value.

#### Return Value

**JavaScript**      0 = Feature is not available  
**Number**          1 = Feature is available  
**Signed 1 byte integer**

10

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-6	ParmRangeError	Parameter out of range or invalid

#### Example

To retrieve the supported features for this InterActual device:

**ZOOMPAN =**

**InterActual.SupportedFeatures(IA\_CMD\_ZOOM)**

**if (ZOOMPAN)**

15

```

{
    // can use Zoom..
}

```

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### 5 Index List

The interfaces are listed below in a form that will be used for authoring templates (defined using a "var" statement in JavaScript) to avoid having to specify the numerical value directly.

#### 10

Table 5 (part 1) Supported Features Indices

Interface	Index value
DVD-Video & CD-DA Basic	
<b>Reserved</b>	<b>0</b>
IA_CMD_PLAY	<b>1</b>
IA_CMD_PLAYTITLE	<b>2</b>
IA_CMD_PLAYCHAPTER	<b>3</b>
IA_CMD_PLAYTIME	<b>4</b>
IA_CMD_PLAYTRACK	<b>5</b>
IA_CMD_SEARCHCHAPTER	<b>6</b>
IA_CMD_SEARCHTIME	<b>7</b>
IA_CMD_SEARCHTRACK	<b>8</b>
IA_CMD_TOTALNUMCHAPTERS	<b>9</b>
IA_CMD_NEXTPG	<b>10</b>
IA_CMD_PREVPG	<b>11</b>
IA_CMD_GoUP	<b>12</b>
IA_CMD_NEXTTRACK	<b>13</b>

IA_CMD_PREVTRACK	14
IA_CMD_TOTALTRACKTIME	15
IA_CMD_PAUSE	16
IA_CMD_STOP	17
IA_CMD_FASTFORWARD	18
IA_CMD_REWIND	19
IA_CMD_MENU	20
IA_CMD_RESUME	21
IA_CMD_STILLOFF	22
IA_CMD_SELECTUPBUTTON	23
IA_CMD_SELECTDOWNBUTTON	24
IA_CMD_SELECTLEFTBUTTON	25
IA_CMD_SELECTRIGHTBUTTON	26
IA_CMD_SELECTBUTTONANDACTIVATE	27
IA_CMD_ACTIVATEBUTTON	28
IA_CMD_SELECTAUDIO	29
IA_CMD_SELECTSUBPICTURE	30
IA_CMD_SELECTANGLE	31
IA_CMD_SELECTPARENTALLEVEL	32
IA_CMD_AUDIOLANGUAGE	33
IA_CMD_AUDIOLANGUAGEEXTENSION	34
IA_CMD_SUBPICTURELANGUAGE	35
IA_CMD_SUBPICTURELANGUAGEEXTENSION	36
IA_CMD_GETGPRM	37
IA_CMD_GETSPRM	38
IA_CMD_VALIDUOP	39
IA_CMD_GETBCAFIELD	40
IA_CMD_SUPPORTEDFEATURES	41
IA_CMD_ENABLESUBPICTURE	42
IA_CMD_SETGPRM	43
IA_CMD_MUTE	44

IA_CMD_FULLSCREEN	45
IA_CMD_GOTOBOOKMARK	46
IA_CMD_SAVEBOOKMARK	47
IA_CMD_NETCONNECT	48
IA_CMD_SUBSCRIBETOEVENT	49
IA_CMD_PLAYCHAPTERAUTOSTOP	50
IA_CMD_PLAYTIMEAUTOSTOP	51
IA_CMD_NETDISCONNECT	52
<b>Reserved</b>	<b>53 - 59</b>
IA_PR_ELAPSEDTIME	60
IA_PR_TOTALELAPSEDTIME	61
IA_PR_TOTALTIME	62
IA_PR_TITLENUMBER	63
IA_PR_PGCNUMBER	64
IA_PR_CHAPTERNUMBER	65
IA_PR_TRACKNUMBER	66
IA_PR_PLAYSTATE	67
IA_PR_DOMAIN	68
IA_PR_AUDIONUMBER	69
IA_PR_SUBPICTURENUMBER	70
IA_PR_ANGLENUMBER	71
IA_PR_PARENTALLEVEL	72
IA_PR_BUTTONNUMBER	73
IA_PR_TOTALNUMAUDIO	74
IA_PR_TOTALTRACKS	75
IA_PR_TOTALTITLES	76
IA_PR_TOTALNUMSUBPICTURE	77
IA_PR_TOTALNUMANGLE	78
IA_PR_TOTALNUMBUTTON	79
IA_PR_MAJORVERSION	80
IA_PR_MINORVERSION	81
IA_PR_PLAYERMODE	82



IA_PR_MaxFAST	83
IA_PR_MaxFASTREVERSE	84
IA_PR_MEDIAID	85
IA_PR_DISCTYPE	86
IA_PR_BOOKMARK	87
IA_PR_ROMTYPE	88
IA_PR_INTERNETSTATUS	89
IA_PR_FULLSCREENMODE	90
<b>Reserved</b>	<b>91 - 99</b>
IA_EV_TITLE	100
IA_EV_CHAPTER	101
IA_EV_PGC	102
IA_EV_TIME	103
IA_EV_TRACK_TIME	104
IA_EV_TRACK	105
IA_EV_ANGLE	106
IA_EV_STATE	107
IA_EV_SPEED	108
IA_EV_UOP	109
IA_EV_DOMAIN	110
IA_EV_AUDIO	111
IA_EV_SUBPICTURE	112
IA_EV_PARENTAL	113
IA_EV_REGION	114
IA_EV_EJECT	115
IA_EV_INSERT	116
IA_EV_GPRM	117
IA_EV_INFO	118
IA_EV_RC_BUTTON	119
IA_EV_NUMBER_OF_ANGLES	120
<b>Reserved</b>	<b>121 - 129</b>

Table 5 (part 2) Supported Features Indices

DVD-Audio Basic	
IA_CMD_PLAYTITLEGROUP	130
IA_CMD_NEXTSLIDE	131
IA_CMD_PREVSLIDE	132
<b>Reserved</b>	<b>133 - 139</b>
IA_PR_TITLEGROUPNUMBER	140
IA_PR_SLIDENUMBER	141
<b>Reserved</b>	<b>142 - 144</b>
IA_EV_TITLE GROUP EVENT	145
IA_EV_SLIDE EVENT	146
<b>Reserved</b>	<b>147 - 149</b>

Table 5 (part 3) Supported Features Indices

DVD-Video & CD-DA Advanced	
IA_CMD_OPEN	150
IA_CMD_SLOW	151
IA_CMD_STEP	152
IA_CMD_SLOWREVERSE	153
IA_CMD_ZOOM	154
IA_CMD_PAN	155
IA_CMD_ENABLECCTEXT	156
IA_CMD_MENULANGUAGE	157
IA_CMD_SELECTMENULANGUAGE	158
IA_CMD_SELECTPARENTALCOUNTRY	159
IA_CMD_SELECTKARAOKE	160
IA_CMD_SETMIXVOLUME	161
IA_CMD_CLOSE	162
IA_CMD_SHOWCONTROLS	163
IA_CMD_HIDECONTROLS	164

IA_CMD_SHOWCONTEXTMENU	165
IA_CMD_POPUPMENU	166
IA_CMD_SUPPRESSERRORS	167
IA_CMD_AUTOMOUSEHIDE	168
IA_CMD_OPENDRIVE	169
IA_CMD_LAUNCH	170
IA_CMD_PRESENTATIONMODE	171
IA_CMD_PRINT	172
IA_CMD_PLAYPERIODINTITLEAUTO STOP	173
<b>Reserved</b>	<b>174 - 189</b>
IA_PR_CURRENTMENULANGUAGE	190
IA_PR_TOTALNUMMENULANGUAGE	191
IA_PR_PARENTALCOUNTRY	192
IA_PR_CCTEXTSTATUS	193
IA_PR_CCTEXT	194
IA_PR_MaxSLOW	195
IA_PR_MaxSLOWREVERSE	196
IA_PR_DISCREGION	197
IA_PR_DISCDIRECTORY	198
IA_PR_LOCALDIRECTORY	199
IA_PR_CURRENTZOOMX	200
IA_PR_CURRENTZOOMY	201
IA_PR_CURRENTPANX	202
IA_PR_CURRENTPANY	203
IA_PR_MIXVOLUME	204
IA_PR_FRAMESEPERSECOND	205
<b>Reserved</b>	<b>206 - 220</b>
IA_EV_MOUSE EVENT	221
IA_EV_MENU BUTTON EVENT	222
IA_EV_KARAOKE EVENT	223
IA_EV_STILL EVENT	224

IA_EV_CC TEXT EVENT	225
IA_EV_FULLSCREEN	226
<b>Reserved</b>	<b>227 - 239</b>

Table 5 (part 4) Supported Features Indices

DVD-Audio Advanced	
IA_CMD_HIDDENPLAYGROUP	240
IA_CMD_HIDDENPLAYTRACK	241
IA_CMD_HIDDENPLAYTIME	242
IA_CMD_SELECTTEXTLANGUAGE	243
<b>Reserved</b>	<b>244 - 255</b>

5

#### A.1.44 InterActual.EnableSubpicture(n)

##### Summary

Enables or disables sub-pictures.

##### Parameters

<b>n</b>	If n is 0, then disable Sub-pictures (off) If n is 1, then enable Sub-pictures (on) Signed 1 byte integer
----------	---

10

##### Example

Disable sub-pictures.

**InterActual.EnableSubpicture(0)**

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

##### Return Values

Number	Name	Description
--------	------	-------------

0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### A.1.45 InterActual.SetGPRM(r,x)

##### Summary

Manually set the General Parameter Registers.

##### Parameters

- r** GPRM Register Number from 0 to 15; signed 1 byte integer
- x** Unsigned 2 byte (16-bit) value to store in the GPRM

##### Example

Set GPRM 1 to 0x0045

**InterActual.SetGPRM(1,0x0045)**

##### Notes

This command should be used with caution.

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

##### Return Values

Numbe r	Name	Description
0	OK	Successful
-1	GeneralErro r	Unknown error condition

-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeError	Parameter out of range or invalid

#### A.1.1.46 InterActual.Mute()

##### Summary

Mutes the DVD or CD audio output.

5

##### Parameters

**None**

**required**

##### Example

With a DVD-video in the drive, mute the DVD-Video audio stream.

**InterActual.Mute()**

10

##### Notes

This method acts as a toggle. To un-mute, issue *InterActual.Mute()* again.

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields

-3	NotSupported	File type or feature not supported at this time
----	--------------	---

#### A.1.47 InterActual.FullScreen(w)

##### Summary

Sets the video playback to full screen or in a window.

5

##### Parameters

**w** When w = 0, set windowed mode when w = 1, set full screen mode  
Signed 1 byte integer

##### Example

Set to full screen.

**InterActual.FullScreen(1)**

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

10

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParamRangeError	Parameter out of range or invalid

#### A.1.48 InterActual.GotoBookmark(b)

##### Summary

Continues playback at the bookmark saved for this

**disc.**

Parameters

**b** Signed 1 byte integer ranging from 0-32  
Number of the bookmark that is being used for  
resuming the playback, or  
if 0 is passed, resume playback using whatever  
bookmark exists for this disc

Example

Play from the bookmark (saved in *MyBkMk*) saved for  
this disc.

**InterActual.GotoBookmark(MyBkMk)**

Notes

The bookmarks are assigned a number internally when  
set. A *GotoBookmark* returns to the same position on  
the disc as when the bookmark was set (saved). When a  
bookmark is saved, it will overwrite any existing  
bookmark for this disc, should one exist. If all of  
the bookmarks in memory are used, it will overwrite  
the oldest bookmark. Because navigating to other HTML  
pages with embedded video can interrupt playback such  
that other bookmarks can be saved, care should be  
taken to resume playback using the desired bookmark.  
See Bookmarks in the appendix for a detailed layout of  
bookmarks.

If the bookmark number is not known by the JavaScript,  
passing a parameter of 0 will use the last bookmark  
that was saved for this disc.

See also

**InterActual.SaveBookmark()**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>



## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid
-8	IncorrectDisc	The bookmark specified is not for this disc

### A.1.49 InterActual.SaveBookmark()

#### Summary

5 Saves a bookmark for the current play location for this disc.

#### Parameters

##### Return Value

**JavaScript** Signed 1 byte integer ranging from  
**Number** 1-32 number of the bookmark that  
is being saved

Number	Name	Description
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-5	NoDisc	Attempt to play with no disc

#### Example

10 Save a bookmark for this disc and call it *MyBkMk*.  
**MyBkMk = InterActual.SaveBookmark()**

#### Notes

When a bookmark is saved, it will overwrite any

existing bookmark for this disc, should one exist. If all of the bookmarks in memory are used, it will overwrite the oldest bookmark. See Bookmarks in the appendix for a detailed layout of bookmarks.

5 See also

GotoBookmark(b)

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### A.1.50 InterActual.NetConnect()

10 Summary

Establish an Internet connection.

Parameters

**None**

**required**

Example

Open connection.

15 **InterActual.NetConnect()**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

Notes

This command does not block, but when it is used in conjunction with the Net Event, the code can see the progress of establishing a connection and respond accordingly.

20

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition

-3	NotSupported	File type or feature not supported at this time or not possible at this time
-7	MemoryErr	Not enough memory for operation

#### A.1.51 InterActual.NetDisconnect()

##### Summary

5 Inform the underlying system that an Internet connection is no longer required. The system setup parameters will determine whether to actually disconnect a session or not based on the system configuration.

##### Parameters

**None**

**required**

##### 10 Example

Open connection.

**InterActual.NetDisconnect()**

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	X	<b>X</b>

##### Notes

15 This command does not block.

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-3	NotSupported	File type or feature not supported at this time or not possible at this time
-7	MemoryErr	Not enough memory for operation

### A.1.52 InterActual.SubscribeToEvent(e, s)

#### Summary

5 All events listed in the base API are subscribed to, by default with the exception of "Info" event, index "21". Additionally, all advanced and platform-specific events are not subscribed to and must be explicitly subscribed to. A program can choose to subscribe or unsubscribe to an event using this command.

#### Parameters

**e** Event id, which is the index number as listed in the Event section of this document; it can range from 0-999; Signed 2-byte integer.

**s** Subscription flag where s=0 means unsubscribe and s=1 means to subscribe to the event id contained in e; Signed 1 byte integer.

#### 10 Example

To subscribe to the Karaoke event:

**InterActual.SubscribeToEvent(52,1)**

#### Notes

15 If an attempt is made to subscribe to an event that is already subscribed to (for whatever reason), no error will be returned; rather the state of subscription will not change

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

Number	Name	Description
0	OK	Successful

-1	GeneralError	Unknown error condition
-3	NotSupported	File type or feature not supported at this time, in this case the event type is not supported on this platform.
-6	ParmRangeError	Parameter out of range or invalid
-7	MemoryError	Not enough memory for operation

## A.2 Properties

Properties can be used to find information about commonly used variables, such as time, title and chapter. They are read-only, by definition. Where it makes sense to set a specific property, there will be an associated command to do so.

All properties must be supported and contain a value within the range specified. If a property doesn't exist or is not supportable at the time, then the property should return the value "not implemented" or "ni" for character or "-1" for numeric values.

InterActual playback devices shall support the following properties.

### A.2.1 InterActual.ElapsedTime

#### Summary

Returns the elapsed time of the current title, or the current track for CD-DA, in milliseconds.

#### Return Value

JavaScript	Signed 4 byte (32-bit) integer
Number	ranging from 0 to $2^{31}-1$

#### Example

Query the elapsed time so far.

**TimeSoFar = InterActual.ElapsedTime**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

## 5 A.2.2 InterActual.TotalElapsedTime

Summary

Returns the total elapsed time, in milliseconds, of the CD-DA (disc) playing.

Return Value

**JavaScript** Signed 4 byte (32-bit) integer  
**Number** ranging from 0 to  $2^{31}-1$

## 10 Example

Query the elapsed time of the CD playing.

**DiscLength = InterActual.TotalElapsedTime**

Media Supported

DVD Video	DVD Audio	CD Audio
		<b>X</b>

## 15 A.2.3 InterActual.TotalTime

Summary

Returns the total time of current title (in milliseconds). For CD-DA, it returns the total time for the current disc.

## 20 Return Value

**JavaScript** Signed 4 byte (32-bit) integer  
**Number** ranging from 0 to  $2^{31}-1$

Example

Query the length of the current title.

**TitleLength = InterActual.TotalTime**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### **A.2.4 InterActual.TitleNumber**

5 Summary

Returns the currently playing title number.

Return Value

**JavaScript** Signed 1 byte integer ranging from  
**Number** 1 - 99

Example

Query the current title number.

10 **TitleNum = InterActual.TitleNumber**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

#### **A.2.5 InterActual.PGCNumber**

Summary

15 Returns the currently playing PGC number.

Return Value

**JavaScript** Signed 2 byte integer ranging from  
**Number** "1" to "2<sup>15</sup>-1"

Example

Query the current PGC number for the current menu or  
title space.

20 **CurrPGCNum = InterActual.PGCNumber**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### A.2.6 **InterActual.ChapterNumber**

##### Summary

Returns the currently playing chapter number.

5

##### Return Value

JavaScript      Signed 2 byte integer ranging from  
Number            1 - 999

##### Example

Query the current chapter number.

**CurrChapterNum = InterActual.ChapterNumber**

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

10

#### A.2.7 **InterActual.TrackNumber**

##### Summary

Returns the currently playing track number.

##### Return Value

JavaScript      Signed 1 byte integer ranging from  
Number            1 - 99

15

##### Example

Query the current track number.

**FavoriteTrackNum = InterActual.TrackNumber**

##### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	<b>X</b>



### A.2.8 InterActual.PlayState

#### Summary

Returns the current play state.

#### Return Value

JavaScript	Signed 1 byte integer ranging from
Number	0 - 7 where:
	0: Uninitialized
	1: Play
	2: Pause
	3: Stop
	4: Scanning Forward
	5: Scanning Backward
	6: Slow Forward Play
	7: Slow Backward Play
	the values 6 & 7 don't apply to
	CD-DA

#### 5 Example

Query the current play state.

**State = InterActual.PlayState**

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

### 10 A.2.9 InterActual.Domain

#### Summary

Returns the current domain.

#### Return Value

JavaScript	Signed 1 byte integer ranging from
Number	1 - 8 where:
	1: First Play Domain
	2: Video Manager Menu Domain
	3: Audio Manager Menu Domain
	4: Video Title Set Menu Domain
	5: Title Domain
	6: Title Group Domain
	7: Stop State
	8: Decoder Shutdown (computer only)

#### Example

Query the current domain.

**currentDom = InterActual.Domain**

#### Media Supported

DVD	DVD	CD Audio
Video	Audio	
X	X	

5

### A.2.10 InterActual.AudioNumber

#### Summary

Returns the current audio stream/selection number.

#### Return Value

JavaScript	Signed 1 byte integer
Number	DVD-Video:
	Number of the Audio streams in the Title Domain may range from 0 to 7
	DVD-Audio:
	The Audio selection may be changed to 0 or 1

10

#### Example

Query the current audio stream/selection number.

**audioStreamNumber = InterActual.AudioNumber**

Notes

For DVD-Audio, only 1 audio stream is available in the DVD-Audio zone. On a hybrid disc, the DVD-Video zone can have a max of 2 audio streams.

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

**A.2.11 InterActual.SubpictureNumber**

Summary

Returns the current sub-picture stream number.

Return Value

**JavaScript** Signed 1 byte integer ranging from  
**Number** 0 - 31

Example

Query the current sub-picture stream number.

**SubP = InterActual.SubpictureNumber**

Notes

If this property returns a ninety-nine (99), then sub-pictures are off.

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

**A.2.12 InterActual.AngleNumber**

Summary

Returns the current video angle.

Return Value

**JavaScript** Signed 1byte integer ranging from  
**Number** 1 - 9

Example

Query the current video angle.

**CurrAngle = InterActual.AngleNumber**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

5

#### A.2.13 InterActual.ParentalLevel

Summary

Returns the current parental level.

Return Value

**JavaScript** Signed 1 byte integer  
**Number** Parental level ranging from 1 - 8  
 where  
 1 = G 2 = Reserved 3 = PG 4 = PG13 5  
 = Reserved 6 = R 7 = NC-17 8 =  
 Reserved

10

Example

Query the parental level.

**CurrPlvl = InterActual.ParentalLevel**

Notes

15

Upon the start of playback, this property can be tested to avoid playback of material at a higher level than parents may allow.

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

A.2.14

**InterActual.ButtonNumber**

#### Summary

Returns the number of the currently highlighted button.

#### Return Value

JavaScript	Signed 1 byte integer ranging from
Number	1 - 36

#### 5 Example

Query the number of the currently highlighted button on the menu.

**SelectedButton = InterActual.ButtonNumber**

#### Notes

10 Up to 36 rectangular buttons can be on the screen (which are capable of being highlighted). In the case of wide screen content (with anamorphic, auto-letterbox, or auto pan & scan modes), only 18 buttons are allowed per screen (when two modes are used). Only 15 12 buttons are allowed per screen when all three modes are used.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### A.2.15 InterActual.TotalNumAudio

#### 20 Summary

Returns the total number of audio streams available for current title/title group.

#### Return Value

JavaScript	Signed 1 byte integer
Number	DVD-Video: ranging from 0 - 8; 0 means no audio
	DVD-Audio: ranging from 0 - 1

#### Example

Query the total number of audio streams in the title/title group.

**TotalTracksAudio = InterActual.TotalNumAudio**

Notes

- 5 For DVD-Audio, only 1 audio stream is available in the DVD-Audio zone. On a hybrid disc, the DVD-Video zone can have a max of 2 audio streams.

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

10 **A.2.16 InterActual.TotalTracks**

Summary

Returns the total number of audio tracks available for current CD-DA disc.

Return Value

JavaScript Signed 1 byte integer ranging from  
Number 1 - 99

15 **Example**

Query the total number of audio tracks on this CD-DA disc.

**TotalTracksOnDisc = InterActual.TotalTracks**

Media Supported

DVD Video	DVD Audio	CD Audio
		X

20

**A.2.17 InterActual.TotalTitles**

Summary

Returns the total number of titles available for current disc.

25 **Return Value**

JavaScript Signed 1 byte integer ranging from  
Number 1 - 99

Example

Query the total number of titles on this disc.

**TotalTitlesOnDisc = InterActual.TotalTitles**

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

5

**A.2.18 InterActual.TotalNumSubpicture**

Summary

Returns the number of sub-picture streams currently  
available.

10

Return Value

JavaScript Signed 1 byte integer ranging from  
Number 0 - 31; 0 means none are available

Example

Query the number of sub-picture streams available.

**TotalAvailSubP = InterActual.TotalNumSubpicture**

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

15

**A.2.19 InterActual.TotalNumAngle**

Summary

Returns the total number of available angles.

Return Value

JavaScript Signed 1 byte integer ranging from  
Number 1 - 9

20

Example

Query the total number of available

angles.

**TotalAvailAngles = InterActual.TotalNumAngle**

Media Supported

DVD Video	DVD Audio	CD Audio
X		

#### 5 A.2.20 InterActual.TotalNumButton

Summary

Returns the total number of buttons on the current menu.

Return Value

<b>JavaScript</b>	<b>Signed 1 byte integer ranging from</b>
<b>Number</b>	<b>0 - 36; 0 means none (no buttons on this menu; the user must use "next" to advance)</b>

#### 10 Example

Query the number of buttons on the current menu.

**TotalAvailButtons = InterActual.TotalNumButton**

Notes

Up to 36 rectangular buttons can be on the screen (which are capable of being highlighted). In the case of wide screen content (with anamorphic, auto-letterbox, or auto pan & scan modes), only 18 buttons are allowed per screen (when two modes are used). Only 12 buttons are allowed per screen when all three modes are used.

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### A.2.21

**InterActual.MajorVersion**



### Summary

This property returns the platform major version (e.g. if the API version is 1.03, it will return *MajorVersion* as "1"). This field can also be used to determine the parsing of certain bits in *InterActual.SupportedFeatures*.

### Return Value

**JavaScript** Returns major version unique to  
**Number** each playback system; signed 2  
byte integer

### Example

Query the major version of InterActual API for the current device.

**API\_MajorVers = InterActual.MajorVersion**

**If API\_MajorVers > 1 ...**

### Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	X

## 15 A.2.22 InterActual.MinorVersion

### Summary

This property returns the platform minor version (e.g. if the version is 1.03, it will return "03" for *MinorVersion*). This field can also be used to determine the parsing of certain bits in *InterActual.SupportedFeatures*.

### Return Value

JavaScript Returns minor version unique to each  
Number playback system; signed 2 byte  
integer.

There are 2 digits to the minor  
version and they are both important.  
Since the property returns a number,  
this is how the number must be  
interpreted by any JavaScript  
programmer:

Return Value	Version
0	x.00
1	x.01
2	x.02
3	x.03
4	x.04
5	x.05
6	x.06
7	x.07
8	x.08
9	x.09
10	x.10
11	x.11
.	.
30	x.30

...and so forth.

#### Example

Query the minor version of InterActual API for the  
current device.

```
API_MinorVers = InterActual.MinorVersion
```

5      **If API\_MinorVers > 5 ...**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

### A.2.23 InterActual.PlayerMode

#### Summary

5 This property returns the default mode for playback of discs as configured by the system's configuration application.

10 If this is **InterActual** mode, then the system will play it as authored launching INDEX.HTM (see the API Directory Structure appendix for details). If the user specifies that the system should play discs in **Play** mode, then this will override how the disc was authored and always start in linear movie playback.

#### Return Value

**Char string** Returns a signed 32 byte value of the player mode in characters, either "Play" or "InterActual"

#### 15 Example

Query the player mode of InterActual API for the current device.

**mode = InterActual.PlayerMode**

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

20

### A.2.24 InterActual.MaxFast

#### Summary

Returns the maximum number of fast speeds.

#### Return Value

**JavaScript**      **Signed 1 byte integer** **Number of**  
**Number**            **fast speeds ranging from 0 - 99**

Example

Get the total number of fast speeds supported.

**x = InterActual.MaxFast**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

5

#### **A.2.25 InterActual.MaxFastReverse**

Summary

Returns the maximum number of reverse fast speeds.

Return Value

**JavaScript**      **Signed 1 byte integer** **Number of**  
**Number**            **reverse fast speeds ranging from 0**  
                      **- 99**

Example

Get the total number of reverse fast speeds supported.

**x = InterActual.MaxFastReverse**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

10

#### **15 A.2.26 InterActual.MediaID**

Summary

Returns a unique identifier for the current disc side.

Return Value

**Char string**      A 128-bit unique media (title)  
                     identifier that is translated into a  
                     hex character string in the same  
                     fashion as a Windows GUID, e.g.  
                     "A0739DE5571F11D2A0310060977F760C"

This pattern is 32 hexadecimal  
characters.

**Example**

Query for the unique disc identifier:

**`discID = InterActual.MediaID`**

**Media Supported**

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

5

**A.2.27 InterActual.DiscType**

**Summary**

The *DiscType* property returns the disc format to the  
application.

10

**Return Value**

**JavaScript  
Number**

Signed 1 byte integer 0 - 255. A disc may be only one of the following types:  
0: drive is empty or in an unknown state  
1: CD-Audio  
2: DVD-Video only  
3: DVD-Video and CD-DA  
4: DVD-Audio only  
5: DVD-Audio and CD-DA  
6: DVD-Audio and DVD-Video  
7: DVD-Audio and DVD-Video & CD-DA  
8-255: reserved

**Note:** some of these hybrid combinations may not exist in the market at this time.

**Example**

Query the disc media type:

**discInfo = InterActual.DiscType**

**Media Supported**

DVD Video	DVD Audio	CD Audio
X	X	X

5

**A.2.28 InterActual.Bookmark**

**Summary**

Returns the number of the bookmark for the current disc if it has been saved.

10

**Return Value**

**JavaScript  
Number**

Signed 1 byte integer ranging from 1 - 32 will return 0 if there is no bookmark saved.

**Example**

Query the bookmark for the current disc if there is one.

```
CurBkMk = InterActual.Bookmark
If (CurBkMk == MyBkMk)    // test to see if its
mine
```

```
InterActual.GotoBookmark
```

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	X

**A.2.29 InterActual.ROMType**

Summary

The *ROMType* property queries the type of ROM data that is contained on the DVD (e.g. the format of the HTML tags and JavaScript calls).

Return Value

<b>JavaScript</b>	Signed 1 byte integer 0 - 255. The
<b>Number</b>	ROM type may be only one of the following types:
	0 = No DVD-ROM data present
	1 = Unknown DVD-ROM material present
	2 = PCFriendly
	3 = InterActual API
	4 = InterActual Player Only (computer only)
	5 - 255 = reserved

Example

Query the ROM type:

```
ROMInfo = InterActual.ROMType
```

Notes

The mechanism for setting these bits is to be as

follows:

- For DVD-ROM material, test to see if there is any file in the main directory other than those in the **VIDEO\_TS** and **AUDIO\_TS** and **JACKET\_P** directories.
- 5    - For PCFriendly, test to see if the **DISC.ID** file is present in the root directory, and the section heading **[PCFriendly]** exists.
- 10   - For InterActual compatibility, test to see if the **COMMON\INDEX.HTM** file is present (or **INDEXI.HTM** - see the API Directory Structure appendix) and read the HTML meta-data to determine the minimum required API version for the ROM content (see the Appendix describing Meta data information).
- 15   - For InterActual Player Only, test to see if the **DISC.ID** file is present in the root directory, and the section heading **[InterActual]** exists, then be sure there are no files named **INDEX\*.HTM** in the **COMMON** directory.

Other data and programs may be on the discs as well, for instance, a Macintosh PCFriendly disc may contain platform specific code. It will be classified as PCFriendly if it meets the requirements above.

#### Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### 25    A.2.30    InterActual.InternetStatus

##### Summary

Returns the current Internet connection status.

The list of return values is exhaustive to allow for a fine granularity of possibilities across the various platforms supported (computers, game machines and set

30



top players). Hence, a device could be built with no connectivity option whatsoever, only rendering HTML and JavaScript from local sources, e.g. the disc ROM. Additionally, a device may offer an after-sale option to add connectivity through a network module or MODEM. Return value "1" would cover this situation where the system is capable of connecting, but the option is not installed. Return value "2" would cover the situation where a network session (PSTN or LAN, etc) is not currently established. A "3" would be returned while a connection is being established or if a connection has dropped is being re-established by the system. Additionally, some platforms may have no reliable method to establish the connection speed and return only a "4".

Return Value

**JavaScript  
Number**

Signed 1 byte integer Connection  
status as follows:  
0 = no connectivity option  
available, ever  
1 = connectivity option not  
currently installed  
2 = connectivity option installed,  
not online (offline)  
3 = connectivity option installed,  
status unknown 4 = online, speed  
unknown

10 = up to 28K  
11 = up to 56K  
12 = up to 128K  
13 = up to 1.5M  
14 = up to 10M  
15 = up to 100M  
16 = greater than 100M  
others reserved

**Example**

Query the Internet status.

**ConnectStatus = InterActual.InternetStatus**

**Media Supported**

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

5

**A.2.31 InterActual.FullScreenMode**

**Summary**

Returns the current state of full screen mode.

**Return Value**

**JavaScript** Signed 1 byte integer Status as  
**Number** follows:  
 0 = not in full screen mode  
 1 = in full screen mode

Example

Query the full screen mode status.

**FullScreenModeStatus = InterActual.FullScreenMode**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

### A.3 Events

Events are integral to synchronizing DVD-Video with other media. With these events, web pages can be synchronized with the audio or video. For example, each *ChapterEvent* (start of new chapter)

5 can trigger an HTML storyboard that corresponds to the movie.

Time based events can be used to coordinate advertising messages in HTML while the video is playing: when James Bond is driving his BMW, an appropriate web page (BMW or auto sales site) can automatically be displayed at the same time.

10 The value of events is that these external media do NOT have to be embedded or even be known at the time the DVD-Video is authored. This flexibility keeps DVD-Video authoring on schedule and greatly minimizes the authoring costs while adding valuable and unique features to each disc.

15 Events can be used by the calling application (HTML/JavaScript, C++, or other) to receive notification of DVD playback status. There is an *EventHandler* function required which will switch on the event type index (see below) and call the appropriate function. If a platform does not support an event, then an error

20 code must be returned when its use is attempted. Here is an example of an event handler in JavaScript:

```
<OBJECT ID="InterActual"
      CLASSID="clsid:A0739DE5-571F-11D2-
A0310060977F760C"
25      BORDER="1" WIDTH=50% HEIGHT=60% >
</OBJECT>
<SCRIPT LANGUAGE="JavaScript">
function EventHandler(index,parm1,parm2,parm3)
{
30   switch(index)
   {
       case 0://reserved
           break;
```

```

        case 1://title event
            TitleEvent(parm1);
            break;
        case 2://chapter event
5           ChapterEvent(parm1);
            break;
        case 3://PGC event
            PGCEvent(parm1);
            break;
10        case 4://Time event
            TimeEvent(parm1,parm2);
            break;
        // etc.. - see index list below
        default:
15            UnknownEvent(parm1, parm2, parm3);
            break;
    }
}
// The following is the private function that will
20 take
// parameters 1 and 2 which are elapsed and total
time.
// The name is up to the author, but must match the
case
25 // statement in the Event Handler routine.
function TimeEvent(elapsedTime, totalTime)
{ //Synchronize my graphic at 15 seconds
    if (elapsedTime == 15000)
        document.images[0].src = "bmw.gif"
30 }
</SCRIPT>

```

The following table lists the event indices that will be generated by the browser. There is a skip in the enumeration for

advanced events and platform-specific events. We have reserved unique events for specific platforms like the PC or Macintosh.

There is a command enabling subscribing to events or  
5 unsubscribing to events (see *Interactual.SubscribeToEvent* listed in the command section).

Note: By default, all events listed in the base API are subscribed to with the exception of

10           The Info event (index 21)  
            The RC Button event (index 22) and  
            The Net event (index 24).

In addition to these events, all advanced and platform-specific events are not subscribed to and must be explicitly subscribed to.

15           The table lists event the index and which parameter is returned.  
            The details for each event type and associated parameters follow, however *TitleGroup* and *Slide* are described in the DVD-Audio section of this document, as they are specific to DVD-Audio only.

20

Table 6 Event Indices

Event Type	Index value	Parm1	Parm2	Parm3
<b>Reserved</b>	0			
<b>Title</b>	1	titleNum		
<b>Chapter</b>	2	chapterNum		
<b>PGC</b>	3	pgcNum		
<b>Time</b>	4	elapsedTime	totalTime	
<b>TrackTime</b>	5	trackNum	elapsedTime	totalTime
<b>TitleGroup</b>	6	groupNum		

Track	7	trackNum		
Slide	8	slideNum		
Angle	9	angleNum		
State	10	stateNum		
Speed	11	speedNum		
UOPs	12	uopFields		
Domain	13	domainNum		
Audio	14	audioNum		
Subpicture	15	subpictureNum		
Parental	16	parentalNum		
Region	17	regionNum		
Eject	18			
Insert	19			
GPRM	20	regNum	regVal	
Info	21			
RCButton	22	rcButton		
NumAngles	23	totalNum		
Net	24	NetStateNum		
Reserved	25			
Advanced Events				
Mouse	50	MouseButton	x	y
Menu Button	51	MenuButton		

<b>Karaoke</b>	<b>52</b>	<b>KaraokeN</b>		
		<b>um</b>		
<b>Still</b>	<b>53</b>	<b>State</b>		
<b>CC Text</b>	<b>54</b>	<b>CcText</b>		
<b>Platform</b>				
<b>Specific</b>				
<b>PC</b>	<b>100 - 110</b>			
<b>FullScreen</b>	<b>100</b>	<b>Transiti</b>		
		<b>on</b>		
<b>Macintosh</b>	<b>111 - 120</b>			
<b>Linux</b>	<b>121 - 130</b>			
<b>Nuon</b>	<b>131 - 140</b>			
<b>Nintendo</b>	<b>141 - 150</b>			
<b>Sega</b>	<b>151 - 160</b>			
<b>Sony</b>	<b>161 - 170</b>			
<b>X Box</b>	<b>171 - 180</b>			
<b>Reserved</b>	<b>181 - 190</b>			
<b>Reserved</b>	<b>191 - 200</b>			

The following list of InterActual API events must be supported and the number and meaning of the parameters they will receive is detailed. For example, the title event is index number 1 and a  
5 private function (such as TitleEvent) will receive one parameter (the others will be null) and it will be the new title number (see below for an explanation).

Sample private event functions:

10

### A.3.1 Title Event

#### Summary

Called when the title changes. Returns the new title



number in titleNum.

Return parameters

**titleNum**                      Signed 1 byte integer ranging  
from 1 - 99

Example

Trigger an event when playback reaches Title 3:

```
5  <SCRIPT LANGUAGE="JavaScript">
    function TitleEvent(titleNum)
    If (titleNum == 3)
    {
        // Perform function once Title 3 has been
10  trapped
    }
    </SCRIPT>
```

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### 15 A.3.2 Chapter Event

Summary

Called when the chapter changes. Returns the new chapter number in chapterNum.

Return parameters

**chapterNum**    Signed 2 byte integer  
um              Chapter index ranging from 1 - 99 for  
One\_Sequential\_PGC\_Title  
Chapter index ranging from 1 - 999 for  
Multi\_PGC\_Title

20 Example

Trigger an event when playback reaches chapter 2 of Title 1:

```
<SCRIPT LANGUAGE="JavaScript">
```

```

function ChapterEvent(chapterNum)
If (chapterNum == 2) {
    // Trigger event once in Chapter 2
}
</SCRIPT>

```

5

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X		

### A.3.3 PGC Event

Summary

10

Called when the PGC changes. Returns the new PGC number in PGCNum.

Return parameters

PGCN Signed 2 byte integer ranging from 1 to  $2^{15}-1$   
um

Example

15

Trigger an event when playback reaches PGC 2 of Title 1:

```

<SCRIPT LANGUAGE="JavaScript">
function PGCEvent(PGCNum)
If (PGCNum == 2) {
    // Trigger event once in PGC 2
}
</SCRIPT>

```

20

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X		

### A.3.4 Time Event

25

Summary

Called on a time change. Returns the elapsed time and total time, both in milliseconds.

Return parameters

**elapsedTi** Elapsed time, signed 4 byte (32-bit)  
**me** integer ranging from 1 to  $2^{31}-1$   
**totalTime** Total time, signed 4 byte (32-bit)  
integer ranging from 1 to  $2^{31}-1$   
( $\sim 2^{24}$  is the practical limit)

Example

```
5      Trigger the display of a graphic when playback reaches
      15 seconds of Title 1:

      <SCRIPT LANGUAGE="JavaScript">
      function TimeEvent(elapsedTime, totalTime)
      if (elapsedTime == 15000)
10     {
          document.images[0].src = "bmw.gif"
          //Display my graphic at 15
          seconds
      }
15     </SCRIPT>
```

Notes

This event should trigger approximately every 900 milliseconds while in play mode.

Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	<b>X</b>

### A.3.5 Track Time Event

Summary

Called on a time change within the context of a CD track. Returns the elapsed time and total time (both

in milliseconds).

Return parameters

**trackNum** Track number associated with this time  
event signed 1 byte integer ranging 1-  
99  
**elapsedTi** Elapsed time into track, signed 4 byte  
me (32-bit) integer ranging from 1 to  $2^{31}-1$   
**totalTime** Total time into track, signed 4 byte  
(32-bit) integer ranging from 1 to  $2^{31}-1$   
( $\sim 2^{24}$  is the practical limit)

Example

Trigger the display of a graphic when playback reaches  
15 seconds into CD track 4:

```
<SCRIPT LANGUAGE="JavaScript">
function TrackTimeEvent(trackNum, elapsedTime,
totalTime)
if (trackNum == 4) && (elapsedTime == 15000)
{
    document.images[0].src = "PhilKeaggy.gif"
    //Display graphic at 15
    seconds
}
</SCRIPT>
```

Notes

This event should trigger approximately every 900  
milliseconds while in play mode.

Media Supported

DVD	DVD	CD
Video	Audio	Audio
		X

### A.3.6 Track Event

Summary

Called when the track changes. Returns the new track number in trackNum.

Return parameters

**trackNum** Signed 1 byte integer ranging from 1 - 99

Example

5 Trigger an event when playback reaches track 5:

```
<SCRIPT LANGUAGE="JavaScript">
function TrackEvent(trackNum)
If (trackNum == 5) {
    // Trigger event once in Track 5
}
</SCRIPT>
```

Media Supported

DVD	DVD	CD
Video	Audio	Audio
	X	X

### A.3.7 Angle Event

15 Summary

Called on angle change. Returns the new angle number in angleNum.

Return parameters

**angleNum** New angle number, signed 1 byte integer ranging from 1 - 9

Example

20 Trigger an event when angle number 3 is selected:

```
<SCRIPT LANGUAGE="JavaScript">
function AngleEvent(angleNum)
    if (angleNum == 3)
    {
        // Trigger event once angle 3 is reached
    }
}
```

**</SCRIPT>**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

#### **A.3.8 State Event**

##### **5 Summary**

Called on state change, e.g. when the play state changes from play to pause.

Return parameters

**stateNum** State number, signed 1 byte integer ranging from 0 - 7

- 0: None
- 1: Play
- 2: Pause
- 3: Stop 4: Scanning Forward
- 5: Scanning Backward 6: Slow Forward Play
- 7: Slow Backward Play

Example

**10** Trigger an event when playback is paused:

```
<SCRIPT LANGUAGE="JavaScript">
```

```
function StateEvent(stateNum)
```

```
if (stateNum == 2)
```

```
{
```

**15**           **// Trigger event base on pause**

```
}
```

```
</SCRIPT>
```

Media Supported

DVD Video	DVD Audio	CD Audio
--------------	--------------	-------------

X	X	
---	---	--

### A.3.9 Speed Event

#### Summary

5 Called on speed change, e.g. when changed from play to scanning. Returns the new speed information.

#### Return parameters

**speedNum** Speed number, signed 1 byte integer  
ranging from 1 - 99

#### Example

Trigger an event when speed is changed:

```

10 <SCRIPT LANGUAGE="JavaScript">
    function SpeedEvent(speedNum)
        if (speedNum == 8)
        {
            // Trigger event upon speed transition to 8x
        }
15 </SCRIPT>

```

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### A.3.10 UOP Event

#### Summary

20 Called when any UOP changes. Returns the new UOP fields.

#### Return parameters

**uopFields** UOP fields; signed 4 byte (32-bit)  
number (see the command  
*InterActual.ValidUOP* for the list)

#### Example

Trigger an event when PlayTime UOP is prohibited:

```

<SCRIPT LANGUAGE="JavaScript">
function UOPEvent(uopFields)
if (uopFields & 0x00000001) {
    // Display disabled state of
    // PlayTime graphic since playback is
    prohibited
}
</SCRIPT>

```

5

10

Media Supported

DVD Video	DVD Audio	CD Audio
X		

#### A.3.11 Domain Event

Summary

Called when the domain changes. Returns the new domain number.

15

Return parameters

**domainNum** Signed 1 byte integer Domain number ranging from 1 - 8:

- 1: First Play Domain
- 2: Video Manager Menu Domain
- 3: Audio Manager Menu Domain
- 4: Video Title Set Menu Domain
- 5: Title Domain
- 6: Title Group Domain
- 7: Stop State
- 8: Decoder Shutdown (computer only)

Example

Trigger an event when domain changes to Title domain:

```

<SCRIPT LANGUAGE="JavaScript">

```



```

function DomainEvent(domainNum)
  if (domainNum == 5)
  {
    // Trigger event on title domain change
  }
</SCRIPT>

```

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	

#### A.3.12 Audio Event

Summary

Called when there is a change in the audio stream number. Returns the new audio number in audioNum.

Return parameters

**audioNum** Audio stream number, signed 1 byte integer ranging from 0 - 7

Example

Trigger an event when audio stream changes:

```

<SCRIPT LANGUAGE="JavaScript">
function AudioEvent(audioNum)
  if (audioNum == 4)
  {
    // Trigger event based on audio stream change
    to stream 4
  }
</SCRIPT>

```

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	

### A.3.13 Subpicture Event

#### Summary

Called when there is a change in sub-pictures. Returns the new sub-picture number in subpictureNum.

#### 5 Return parameters

**subpicture** Sub-picture number, signed 1 byte  
**Num** integer ranging from 0 - 31  
If the value returned is 99, then this means sub-pictures were turned off.

#### Example

Trigger an event when sub-picture stream changes:

```
<SCRIPT LANGUAGE="JavaScript">  
function SubpictureEvent(subpictureNum)  
10   if (subpictureNum == 2)  
    {  
        // Trigger event based on sub-picture change  
        to stream 2  
    }  
15 </SCRIPT>
```

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### A.3.14 Parental Event

#### Summary

20 Called when parental control changes.

#### Return parameters

**parentalNu** Parental level number, signed 1 byte  
**m** integer ranging from 1 - 8

#### Example

Set the *ParentalEvent* and test when it triggers:

```
<SCRIPT LANGUAGE="JavaScript">
```

```

function ParentalEvent(parentalNum)
  if (parentalNum > 3)
  {
    // do stuff here...
  }
</SCRIPT>

```

5

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

### A.3.15 Region Event

10

Summary

Called when there is a mismatch in the region of the device and disc.

Return parameters

```

regionNum  Region code of the disc; signed 1 byte
              integer 0x00 = unknown disc region
              0x01 = Region 1
              0x02 = Region 2
              0x04 = Region 3
              0x08 = Region 4
              0x10 = Region 5
              0x20 = Region 6
              0x40 = Reserved
              0x80 = Reserved for sign

```

Example

15

Trigger an event when a region mismatch occurs:

```

<SCRIPT LANGUAGE="JavaScript">
function RegionEvent(regionNum)
  if (regionNum == 01)
  {

```

```

        // Trigger event when disc is NA; SPRM20 has
system region
    }
</SCRIPT>

```

5 Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	X

### A.3.16 Eject Event

#### Summary

Called when the disc is ejected from the device.

10 Return parameters

None

#### Example

Trigger an event when the disc is ejected:

```
<SCRIPT LANGUAGE="JavaScript">
```

```
function EjectEvent()
```

15 // Trigger event based on disc ejection

```
</SCRIPT>
```

Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	X

### A.3.17 Insert Event

20 Summary

Called when a disc is inserted.

Return parameters

None

#### Example

Trigger an event when the disc is inserted:

```

<SCRIPT LANGUAGE="JavaScript">
function InsertEvent()
    // Trigger event based on disc insertion
</SCRIPT>

```

5 Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

#### A.3.18 GPRM Event

##### Summary

10 Called when a GPRM changes. Returns register number and register contents.

##### Return parameters

regNum GPRM Register Number signed 1 byte value ranging from 0 to 15

regVal New value of GPRM; Unsigned 2 byte (16-bit) value

##### Example

Trigger an event when GPRM(15) changes:

```

15 <SCRIPT LANGUAGE="JavaScript">
function GPRMEvent(regnum, regVal)
if ( (regNum == 15) && (regVal == 10) )
{
    // Trigger event based on GPRM(15) = 10
}
20 </SCRIPT>

```

##### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### A.3.19 Info Event

### Summary

Called when the user requests information. This event will be triggered by a button on a computer window or a button on the remote control (for a set top player) being pressed. The content (namely, the JavaScript private function for the title) will determine the course of action.

### Return parameters

**none**

### Example

Trigger an information request event because the RC button was pressed. In this case, if the title is 23, we will load a web page.

```
<SCRIPT LANGUAGE="JavaScript">
function InfoLinkEvent()
If InterActual.TitleNum == 23
{
    //...load page associated with title 23
}
</SCRIPT>
```

### Notes

This event type, by default, is **not** subscribed to. It must be explicitly subscribed to using *SubscribeToEvent*.

### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

## A.3.20 RC Button Event

### Summary

Called when a button on the remote control (RC) has been pressed. Returns the button number from the list

below.

Return parameters

**rcButton** Button number, signed 1 byte integer  
ranging from 1 - 99

- 1: Stop
- 2: Pause
- 3: Play
- 4: Previous Chapter/Track
- 5: Next Chapter/Track
- 6: Fast Forward
- 7: Fast Reverse
- 8: Scan/Slow forward
- 9: Scan/Slow reverse
- 10: DVD Menu
- 11: Title
- 12: Audio
- 13: Angle
- 14: Subtitle or Subpicture
- 15: Up arrow
- 16: Down arrow
- 17: Left arrow
- 18: Right arrow
- 19: Select
- 20: PlayHandler (for computer control;  
not sent during playback)
- 21: FullScreen

Example

Trigger an event based on button event.

5

```
<SCRIPT LANGUAGE="JavaScript">
function RCButtonEvent(rcButton)
  if (rcButton == 5){
    // Trigger event based on Next button pressed
  }
```

</SCRIPT>

#### Notes

This event type, by default, is **not** subscribed to. It must be explicitly subscribed to using *SubscribeToEvent*.

5

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

### A.3.21 Number of Angles Event

#### Summary

10

Called when the total number of angles has changed.  
Returns the new total number of angles in *totalNum*.

#### Return parameters

**totalNum** Total number of angles available,  
signed 1 byte integer ranging from 1 -  
9

#### Example

15

Trigger an event when the total number of angles is  
greater than 1:

```
<SCRIPT LANGUAGE="JavaScript">
function NumAnglesEvent(totalNum)
  if (totalNum > 1)
  {
    // Trigger when multiple angles are available
  }
</SCRIPT>
```

20

#### Media Supported

DVD Video	DVD Audio	CD Audio
--------------	--------------	-------------



X		
---	--	--

### A.3.22 Net Event

#### Summary

Called on state change of the network connectivity.

#### 5 Return parameters

**NetStateNum** State number, signed 1 byte integer  
**m** ranging from 0 - 4  
 4: Initializing the network interface  
 or MODEM  
 3: Waiting for dial-tone or signal  
 2: Dialing or connecting  
 1: Logging in to service 0: Connected

#### Example

After subscribing to this event and calling the `NetConnect()` interface, this event will trigger as the connection is being established:

```
10 <SCRIPT LANGUAGE="JavaScript">
    function NetEvent(NetStateNum)
    If (NetStateNum == 0)
    {
        // Load page...
15 }
    </SCRIPT>
```

#### Notes

This event type, by default, is **not** subscribed to. It must be explicitly subscribed to using  
 20 `SubscribeToEvent`.

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

#### A.4 Interface applicability

The following matrix depicts the applicability of each component of the interface (commands, properties and events) depending upon the state of the system. An "X" indicates that the entity  
5 is executable in this state if the user operations (UOP bits) allow it; these bits are set by the disc content itself.

Stop state means no specific title is selected and on computers, the DVD navigator is not instantiated.

10

*File open* means the state reached when calling the advanced API "Open" command with a filename as the argument. In other words, the DVD navigator is instantiated and a file, not a DVD title, has been selected. Hence, the DVD navigation features are not  
15 available.

If the JavaScript calls `InterActual.Open("DVDVideo")` you will automatically transition to the Play state because First PGC will be played.

<b>BASIC INTERACTUAL API</b>					
<b>COMMANDS</b>					
InterActual.Play			X		X
InterActual.PlayTitle			X	X	X
InterActual.PlayChapter			X	X	X
InterActual.PlayChapterAutoStop					
InterActual.PlayTime			X	X	X
InterActual.PlayTimeAutoStop					
InterActual.PlayTitleGroup			X	X	X
InterActual.PlayTrack			X	X	X

InterActual.SearchChapter				X	X
InterActual.SearchTime				X	X
InterActual.SearchTrack			X	X	X
InterActual.TotalNumChapters			X		
InterActual.NextPG				X	X
InterActual.PrevPG				X	X
InterActual.GoUp					X
InterActual.NextTrack				X	
InterActual.PrevTrack				X	
InterActual.TotalTrackTime			X		
InterActual.NextSlide				X	
InterActual.PrevSlide				X	
InterActual.Pause				X	
InterActual.Stop				X	X
InterActual.FastForward				X	
InterActual.Rewind				X	
InterActual.Menu			X	X	X
InterActual.Resume			X?		X
InterActual.StillOff				X	X
InterActual.SelectUpButton				X	X
InterActual.SelectDownButton				X	X
InterActual.SelectLeftButton				X	X
InterActual.SelectRightButton				X	X
InterActual.SelectButtonAndActivate				X	X
InterActual.ActivateButton				X	X

InterActual.SelectAudio				X	X?
InterActual.SelectSubpicture				X	X?
InterActual.SelectAngle				X	X?
InterActual.SelectParental Level	X		X		
InterActual.AudioLanguage			X	X	X
InterActual.AudioLanguageExtension			X	X	X
InterActual.SubpictureLanguage			X	X	X
InterActual.SubpictureLanguageExtension			X	X	X
InterActual.GetGPRM			X	X	X
InterActual.GetSPRM			X	X	X
InterActual.ValidUOP			X	X	X
InterActual.GetBCAField			X	X	X
InterActual.SupportedFeatures	X	X	X	X	X
InterActual.EnableSubpicture				X	X
InterActual.SetGPRM				X	X
InterActual.Mute	X	X	X	X	X
InterActual.FullScreen				X	X
InterActual.GotoBookmark			X	X	X
InterActual.SaveBookmark			?	X	X
InterActual.NetConnect	X	X	X	X	X
InterActual.NetDisconnect	X	X	X	X	X
InterActual.SubscribeToEvent	X	X	X	X	X

<i>PROPERTIES</i>					
InterActual.ElapsedTime				X	X
InterActual.TotalElapsedTi me				X	
InterActual.TotalTime				X	X
InterActual.TitleNumber				X	
InterActual.PGCNumber				X	
InterActual.ChapterNumber				X	
InterActual.TitleGroupNumb er				X	
InterActual.TrackNumber				X	
InterActual.SlideNumber				X	
InterActual.PlayState			X	X	X
InterActual.Domain			X	X	X
InterActual.AudioNumber				X	
InterActual.SubpictureNumb er				X	
InterActual.AngleNumber				X	
InterActual.ParentalLevel				X	
InterActual.ButtonNumber				X	X
InterActual.TotalNumAudio				X	
InterActual.TotalTracks				X	
InterActual.TotalTitles				X	X
InterActual.TotalNumSubpic ture				X	
InterActual.TotalNumAngle				X	
InterActual.TotalNumButton				X	X
InterActual.MajorVersion	X	X	X	X	X
InterActual.MinorVersion	X	X	X	X	X

InterActual.PlayerMode	X	X	X	X	X
InterActual.MaxFast				X	X
InterActual.MaxFastReverse				X	X
InterActual.MediaID			X	X	X
InterActual.DiscType	X		X	X	X
InterActual.Bookmark			X	X	X
InterActual.ROMType			X	X	X
InterActual.InternetStatus	X		X	X	X
InterActual.FullScreenMode				X	X
<i>EVENTS</i>					
Title Event				X	
Chapter Event				X	
PGC Event				X	
Time Event				X	
Track Time Event				X	
Title Group Event				X	
Track Event				X	
Slide Event				X	
Angle Event				X	
State Event			X	X	X
Speed Event				X	
UOP Event			X	X	X
Domain Event			X	X	X
Audio Event				X	
Subpicture Event				X	
Parental Event				X	
Region Event				X	
Eject Event			X	X	X

Insert Event	X				
GPRM Event				X	X
Info Event	X		X	X	X
RC Button Event	X	X	X	X	X
Number of Angles Event				X	

Note: For the RC Button Event, the subtype of *PlayHandler* (20) will not be sent during playback (Play state or title domain) so that it can be used for resume functionality.

## B The DVD-Audio Specific Interface

### B.1 Commands

#### 5 B.1.1 InterActual.PlayTitleGroup(g)

##### Summary

Start playback of the specified title group number.

##### Parameters

g Title group number ranging from 1-9  
(within current Volume); signed 1 byte  
integer

##### Example

10 Start playing the 3<sup>rd</sup> title group.

**InterActual.PlayTitleGroup(3)**

##### Notes

15 This method shall not be used for playing a Hidden  
Group. The method *InterActual.HiddenPlayGroup()* shall  
be used instead.

##### See also

InterActual.PlayTrack(g,t)

##### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

##### Return Values

Numbe r	Name	Description
0	OK	Successful
-1	GeneralErro r	Unknown error condition
-3	NotSupporte d	File type or feature not supported at this time
-2	UOPNotAllow	Operation not allowed by current



	ed	UOP fields
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeEr r	Parameter out of range or invalid

### B.1.2 InterActual.NextSlide()

#### Summary

- 5 Presents the next visual display/slide in the display list to the user.

#### Parameters

**None required**

#### Example

Step to the next slide on a DVD-Audio disc.

### 10 InterActual.NextSlide()

#### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed d	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

### B.1.3 InterActual.PrevSlide()

#### 15 Summary

Presents the previous visual display/slide in the display list to the user.

Parameters

**None**

**required**

Example

Display previous slide in a slide presentation on a DVD-Audio disc.

5

**InterActual.PrevSlide()**

Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc

## B.2 Properties

### 10 B.2.1 InterActual.TitleGroupNumber

Summary

Returns the currently playing title group number.

Return Value

**JavaScript**      **Signed 1 byte integer ranging from**  
**Number**            **1 - 9**

Example

15

Query the current title group number.

**TitleGrpNum = InterActual.TitleGroupNumber**

Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

### B.2.2 InterActual.SlideNumber

Summary

5 Returns the currently playing slide/display number.

Return Value

JavaScript Signed 1 byte integer ranging from  
Number 1 - 99

Example

Query the current slide/display number.

**CurrSlideNumber = InterActual.SlideNumber**

10 Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

1. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 2. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 3. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 4. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 5. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 6. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 7. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 8. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 9. *Phragmites australis* (Rostk & Schmidt) Bosc.  
 10. *Phragmites australis* (Rostk & Schmidt) Bosc.

## 5

## 10

15

**groupNum** Signed 1 byte integer ranging from 1 - 9

Trigger an event when playback reaches Title Group 5:

Media Supported

DVD	DVD	CD
Video	Audio	Audio
	<b>X</b>	

## 20

Called when the slide/display list changes. Returns the new slide number in slideNum.

slideNum	Slide number, signed 1 byte integer ranging from 1 - 99
----------	---

## 25

Trigger an event when slide number 13 is reached:

```

5      <SCRIPT LANGUAGE="JavaScript">
        function SlideEvent(slideNum)
          if (slideNum == 13)
            {
              // Trigger event once on Slide 13
            }
        </SCRIPT>

```

Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

10

## B.4 Advanced Commands

### B.4.1 InterActual.HiddenPlayGroup(x)

#### Summary

- 5 Play hidden group if the 4 digit key number is entered properly.

#### Parameters

x Four digit key number; signed 2  
byte integer ranging from 0000-9999

#### Example

Play the hidden group, using the key number 1234.

10 **InterActual.HiddenPlayGroup(1234)**

#### See also

InterActual.HiddenPlayTrack(t,x)  
InterActual.HiddenPlayTime(h,m,s,x)

#### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

15 Return Values

Numbe r	Name	Description
0	OK	Successful
-1	GeneralErro r	Unknown error condition
-2	UOPNotAllow ed	Operation not allowed by current UOP fields
-3	NotSupporte d	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeEr r	Parameter out of range or invalid

#### B.4.2 InterActual.HiddenPlayTrack(t,x)

##### Summary

Play the desired hidden or locked track within the hidden group specified

5

##### Parameters

t                      Track number ranging from 1-99;  
signed 1 byte integer

x                      Four digit key number; signed 2  
byte integer ranging from 0000-9999

##### Example

Play the 5<sup>th</sup> track of the hidden group, using the key number 1234.

**InterActual.HiddenPlayTrack(5,1234)**

10

##### See also

InterActual.HiddenPlayGroup(x)

InterActual.HiddenPlayTime(h,m,s,x)

##### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

##### Return Values

Numbe r	Name	Description
0	OK	Successful
-1	GeneralErro r	Unknown error condition
-2	UOPNotAllow ed	Operation not allowed by current UOP fields
-3	NotSupporte d	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeEr r	Parameter out of range or invalid

### B.4.3 InterActual.HiddenPlayTime(h,m,s,x)

#### Summary

This command plays from specific time within the Hidden Group.

#### Parameters

h Hours, integer ranging from 00 - 23;  
signed 1 byte integer

m Minutes, integer ranging from 00 -  
59; signed 1 byte integer

s Seconds, integer ranging from 00 -  
59; signed 1 byte integer

x Four digit key number; signed 2  
byte integer ranging from 0000-9999

#### Example

Play starting at 2 minutes in within the Hidden Group,  
using the key number 1234.

**InterActual.HiddenPlayTime(0,2,0,1234)**

#### Media Supported

DVD Video	DVD Audio	CD Audio
	X	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc



-6	ParmRangeEr r	Parameter out of range or invalid
----	------------------	--------------------------------------

#### B.4.4 InterActual.SelectTextLanguage(n)

##### Summary

Selects the language for the Audio Text Data.

##### 5 Parameters

**n** Audio text language code; shall adhere  
ISO-639. See the language codes  
section in the appendix;  
Unsigned 2 byte char

##### Example

Set the audio text language to English, which is "en".

**InterActual.SelectTextLanguage("en")**

##### Media Supported

DVD Video	DVD Audio	CD Audio
	<b>X</b>	

##### 10 Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowe d	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

## C Advanced InterActual API

The interface described in this appendix are not required, however they can be implemented and an InterActual disc can  
5 interrogate the system using the *SupportFeatures* command to determine if the current device supports them.

### C.1 Commands

#### 10 C.1.1 InterActual.Open(filename | type)

##### Summary

Opens specified file name.

##### Parameters

filename	Char string with file name (maximum of 256 chars)
type	Char string as follows (max of 8 chars) "DVDVideo" "DVDAudio" "CDAudio"

##### Example

15 Open the DVD Video File for Playback.  
**InterActual.Open("d:\\video\_ts\\video\_ts.ifo")**  
**InterActual.Open("DVDVideo")**

##### Notes

20 Opening of VOB files and MPEG files are optional, but suggested. Other file types are advanced features. An open file can be played, paused, stopped; fast-forward and rewind are not available. Stopping causes the file pointer to be reset to the start of the file.

##### Requires

25 Currently, this command is only available on a computer platform.

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-4	FileNotFound	File not found
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.2 InterActual.Slow(x)

##### Summary

5 Play the current DVD at speed x where the x=2 is for ½ speed.

##### Parameters

**x**                      **x can range from 2 - 99; signed 1 byte integer**

##### Example

Play the current DVD at ¼ the normal speed.

10 **InterActual.Slow(4)**

##### Notes

Some players may only allow values of 2, 4, 8, 16, and 32. If *Slow* is supported a speed of ½ is required. Other speeds may also be supported; decreasing powers of two are recommended although any value from 2 to 99 is allowed (integer reciprocal values are used for the speeds, such as 2 for ½ and 4 for ¼, etc).

15

If this command is used with a value not in the list, then the underlying software will approximate to the nearest available value (for instance 3 is specified and 4 is chosen) rather than return with an error code.

#### 5 Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

### C.1.3 InterActual.Step(n)

#### Summary

10 This command steps playback of the DVD forward n frames.

#### Parameters

**n**                      n can range from 1 - 30; signed 1 byte integer

#### Example

Step playback of the DVD forward 1 frame at a time.

15 **InterActual.Step(1)**

#### Notes

Supported Features should be checked first to determine if capability is supported.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.4 InterActual.SlowReverse(x)

Summary

5 Play the current DVD at x speed in reverse (x = 2 for ½ speed).

Parameters

**x**                      x can range from 2 - 99; signed 1 byte integer

Example

10 Play the current DVD in reverse at ½ the normal playback speed.

**InterActual.SlowReverse(2)**

Notes

15 Supported Features should be checked first to determine if capability is supported. See note on *Slow* for recommendations.

Some players will only allow values such as 2, 4, 8, 16, etc. If this command is used with a value not in the list, then the underlying software will approximate to the nearest available value (for instance 3 is

specified and 4 is chosen) rather than return with an error code.

#### Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

5

#### C.1.5 InterActual.Zoom(x,y)

##### Summary

This command will zoom, or scale, by a percentage factor of x (horizontal) and y (vertical).

10

##### Parameters

**x**            Unsigned 4 byte (32-bit), 100 times the percentage.

Defaults to a value of 10000 meaning 100%.

**y**            Unsigned 4 byte (32-bit), 100 times the percentage.

Defaults to a value of 10000 meaning 100%.

##### Example

Zoom to 200% maintaining the same aspect ratio.

**InterActual.Zoom(20000, 20000)**

## Notes

Zoom parameters are based on a percentage, so integer values of 10000 and 10000 (x and y) indicate 100% of normal full screen display with no zoom. Normally the x and y scale factors should be the same to maintain a correct aspect ratio. When zooming to a value greater than 100%, by default, the center point of the image remains on the center of the display. Individual players may support various zoom ranges, but 25% to 400% is recommended ( $2500 < x, y < 40000$ ).

Panning allows moving the center point of the portion of the image to be displayed. These x and y pan parameters are provided as a percentage of the display from -50% to +50% using integer values from -5000 to +5000. (This is done so that the differences between NTSC and PAL do not have to be calculated in pixels. Additionally, it may also be possible to use the same HTML code for handling 4:3 and 16:9 as well.) If the pan parameters would cause the display to pan off the edge of the video, then the platform software shall only set that panning parameter to the largest or smallest value that keeps the video in the display area.

## Media Supported

DVD	DVD	CD
Video	Audio	Audio
X	X	

## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields

-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid
-7	MemoryErr	Not enough memory for operation

### C.1.6 InterActual.Pan(x,y)

#### Summary

5

This command will set the center point of the zoomed display to x,y coordinates based on the percentage of normal content full screen display.

#### Parameters

**x**                      Unsigned 4 byte (32-bit), 100 times the percentage.

Defaults to a value of 0

**y**                      Unsigned 4 byte (32-bit), 100 times the percentage.

Defaults to a value of 0.

#### Example

Set the center point to -10%, 10%.

10

**InterActual.Pan(-1000, 1000)**

#### Notes

15

Panning allows moving the center point of the portion of the image to be displayed. These x and y pan parameters are provided as a percentage of the display from -50% to +50% using integer values from -5000 to +5000. (This is done so that the differences between NTSC and PAL do not have to be calculated in pixels. Additionally, it may also be possible to use the same HTML code for handling 4:3 and 16:9 as well.) If the pan parameters would cause the display to pan off the edge of the video, then the platform software shall

20



only set that panning parameter to the largest or smallest value that keeps the video in the display area.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### 5 Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid
-7	MemoryErr	Not enough memory for operation

#### C.1.7 InterActual.EnableCCText(n)

##### Summary

Enables or disables closed captioning.

#### 10 Parameters

n                      If n is 0, then disable closed captioning (off)  
                          If n is 1, then enable closed captioning (on)  
                          Signed 1 byte integer

##### Example

Enable closed captioning:

**InterActual.EnableCCText(1)**

#### Media Supported

DVD Video	DVD Audio	CD Audio

X	X	
---	---	--

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.8 InterActual.MenuLanguage(n, rc)

##### Summary

- 5 Returns the menu language character code for the specified menu language.

##### Parameters

<b>n</b>	Menu language number ranging from 1-30 will be likely, however 1-65535 is the allowable range; signed 2 byte integer
<b>rc</b>	Character return value; unsigned 2 bytes char represented by the coded "Language Symbols" defined in ISO-639. See the language codes section in the appendix.

##### Return Value

Number	Name	Description
0	OK	Successful execution but code not specified
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not

		supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

Example

Query the language information for menu language 1.

**MenuLanguage = InterActual.MenuLanguage(1)**

Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	

5

### C.1.9 InterActual.SelectMenuLanguage(n)

Summary

Selects the language for the Video or Audio Manager Menu according to the language code (n).

10

Parameters

**n**                      Menu language code; shall adhere to ISO-639. See the language codes section in the appendix;  
Unsigned 2 byte char

Example

Set the menu language to English, which is "en".

**InterActual.SelectMenuLanguage("en")**

Media Supported

DVD	DVD	CD
Video	Audio	Audio
<b>X</b>	<b>X</b>	

15

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition

-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.10 InterActual.SelectParentalCountry(n)

##### Summary

Selects the country for the parental level.

5

##### Parameters

**n** Country code to be set according to the Alpha-2 code defined in ISO3166.  
2 byte character

##### Example

Set the Parental Country Code to United States.

**InterActual.SelectParentalCountry("US")**

##### Notes

10

This command is only available in Stop State.

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

##### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.11 InterActual.SelectKaraoke(x)

### Summary

This command changes the audio mode for Karaoke.

### Parameters

**x** Signed 1 byte integer; audio mode  
where x is

- 1: guide vocal 1
- 2: guide vocal 2
- 3: guide melody 1
- 4: guide melody 2 (if present)
- 5: sound effect (if present)

### Example

5 Listen to the guide melody of the current Karaoke disc.

**InterActual.SelectKaraoke(3)**

### Media Supported

DVD Video	DVD Audio	CD Audio
<b>x</b>		

### Return Values

Numbe r	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

## 10 C.1.12 InterActual.SetMixVolume(x)

### Summary

This command sets the primary audio stream volume level to percentage x to allow over-mixing.

### Parameters

**X** Percentage for audio stream volume.  
Signed 1 byte integer ranging from 0 - 100  
Setting x to 0 will mute the main audio.

Example

Set volume to 50%.

**InterActual.SetMixVolume(50)**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

5

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

### C.1.1.13 InterActual.Close()

Summary

Close the driver and stop playback of the current DVD while playing on a computer.

10

Parameters

**None**  
**required**

Example

Close the driver and stop playback.

**InterActual.Close()**

15

Notes

This is a computer only command. A consumer electronics device should treat this command as *InterActual.Stop()*.

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

#### 5 Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### C.1.14 InterActual.ShowControls()

##### Summary

Show the video controls while playing an InterActual disc on a computer.

##### Parameters

**None required**

##### Example

Show the controls.

**InterActual.ShowControls()**

##### 15 Notes

This is a computer only command. A consumer electronics device should ignore this command. The coordinate system for both PC and Macintosh will be defined with top left as 0,0 with x moving from top left to top right and y moving from top left to bottom left.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### C.1.15 **InterActual.HideControls()**

Summary

5 Hide the video controls while playing an InterActual disc on a computer.

Parameters

**None required**

Example

Hide the controls.

10 **InterActual.HideControls()**

Notes

15 This is a computer only command. A consumer electronics device should ignore this command. The coordinate system for both PC and Macintosh will be defined with top left as 0,0 with x moving from top left to top right and y moving from top left to bottom left.

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

Return Values



Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time

#### C.1.16 InterActual.ShowContextMenu(mask)

##### Summary

Controls the right mouse click context menu that displays on a computer.

##### Parameters

mask	Unsigned 1 byte integer
0x00	Suppress display of context menu
0x01	Play, Pause, Stop
0x02	Fast forward and rewind
0x04	Next chapter, previous chapter
0x08	DVD Menu
0x10	Sub-picture, audio and angle menus
0x20	Full screen menu
0x80	Exit menu

##### Example

Show all options in the context menu on a right mouse click

**InterActual.ShowContextMenu(0xBF)**

##### Notes

This is a computer only command. A consumer electronics device should ignore this command.

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.17 **InterActual.PopUpMenu(n,x,y)**

Summary

5        Displays and allows the audio languages, sub-pictures, and angles to be set to those currently available.

Parameters

<b>n</b>	<b>Signed 1 byte integer</b>
	<b>4 = Audio Language</b>
	<b>5 = Sub-picture</b>
	<b>6 = Angle</b>
<b>x</b>	<b>X coordinate on computer screen</b>
<b>y</b>	<b>Y coordinate on computer screen</b>

Example

Show the pop up menu.

10        **InterActual.PopUpMenu()**

Notes

15        This is a computer only command. A consumer electronics device should ignore this command. The coordinate system for both PC and Macintosh will be defined with top left as 0,0 with x moving from top

left to top right and y moving from top left to bottom left.

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

5

#### C.1.18 InterActual.SuppressErrors(b)

##### Summary

Suppresses display of error messages.

##### Parameters

**b** Signed 1 byte integer  
If b = 0, suppress the display of messages  
If b = 1, display error messages

10

##### Example

Suppress all error messages.

**InterActual.SuppressErrors(0)**

##### Notes

15

This is a computer only command. A consumer electronics device should ignore this command.

#### Media Supported

DVD Video	DVD Audio	CD Audio

<b>X</b>	<b>X</b>	<b>X</b>
----------	----------	----------

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

#### C.1.19 InterActual.AutoMouseHide(b)

Summary

5           Show or hide the mouse cursor when the DVD is playing (this is a toggle control). This method is for computers only.

Parameters

**b**                               Signed 1 byte integer  
                                   When b = 0, do not hide mouse  
                                   When b = 1, automatically hide mouse after 2 seconds

Example

10           Automatically hide the mouse after 2 seconds.

**InterActual.AutoMouseHide(1)**

Notes

15           By default, hiding of the mouse cursor occurs 2 seconds after no activity. This method is for computers only.

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-6	ParmRangeErr	Parameter out of range or invalid

### C.1.1.20 InterActual.OpenDrive()

#### Summary

This command provides control of the media drive to open the drive, which will eject the media, or close the drive based on the current state of the drive.

#### Parameters

**None required**

#### Example

Eject the media from the drive.

**InterActual.OpenDrive()**

#### Notes

If the device is playing the playback must first be stopped before the media can be ejected.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current

		UOP fields
-3	NotSupported	File type or feature not supported at this time

### C.1.1.21 InterActual.Launch(a, p)

#### Summary

5 This command provides the ability to launch an application co-located on the disc.

#### Parameters

**a** Application name and fully qualified path derived from the *DiscDirectory* property; Char string

**p** Parameter list for application; Char string

If this string contains a disc filename, the path must be fully qualified.

#### Example

Launch the setup application for an extra from the disc.

10 `ddir = InterActual.DiscDirectory;`  
`InterActual.Launch(ddir + "/EXTRAS/" + "setup.exe",`  
`"");`

#### Notes

Macintosh does not support parameter lists.

15 **Note:** The ability to launch another application from the JavaScript is both a valuable feature and a potential exposure to system security. As such, this command must be limited to launch only files from the disc directory (as derived from the

20 *DiscDirectory* property)

#### Media Supported

DVD Video	DVD	CD Audio
-----------	-----	----------

	Audio	
X	X	X

Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-4	FileNotFound	File not found
-7	MemoryErr	Not enough memory for operation

#### C.1.1.22 InterActual.PresentationMode(a,m)

Summary

5 This command sets the aspect ratio to either wide screen (16:9) versus full frame (4:3), and the preference for the video display mode when displaying 16:9 material on a 4:3 display.

Parameters

**a** Aspect ratio of output device; can range from 0 - 2 where  
0: 4:3 device  
1: reserved  
2: 16:9  
signed 1 byte integer

**m** Mode of 16:9; can range from 0 - 2 where  
0: wide  
1: pan scan  
2: letterbox  
signed 1 byte integer

Example

Set the mode to wide screen letterbox

**InterActual.PresentationMode(2,2)**

#### Notes

5 If the mode is not available on the disc, for instance no wide screen 16:9 content, then this command will return a "-3", not supported.

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

#### 10 C.1.23 InterActual.Print(f)

##### Summary

This command provides the ability to print a file.

##### Parameters

**f** File name with fully qualified path;  
Char string

##### Example

15 Print the file Screenplay.txt from the disc.

```
ddir = InterActual.DiscDirectory;  
InterActual.Print(ddir + "/EXTRAS/" +  
"screenplay.txt");
```



## Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

## Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-4	FileNotFound	File not found
-7	MemoryErr	Not enough memory for operation

### C.1.24

#### 5 **InterActual.PlayPeriodInTitleAutoStop(t,sh,sm,ss,sf,eh,em,es,ef)**

##### Summary

This command is similar to PlayTimeAutoStop however it supports the use of frames versus milliseconds (as in hh:mm:ss:ff). It starts playback in the specified title number (t) at the specified start time in hours (sh), minutes (sm), seconds (ss) and frames (sf) and ends at the specified end time (using the same variables for hours, minutes, seconds and frames: eh, em, es, ef). For DVD-Audio, the first parameter represents the title group number (t).

##### Parameters

**t**                      DVD-Video: Title number ranging from 1 - 99  
                         DVD-Audio: Title group number ranging from  
                         1 - 9  
                         CD-Audio: Track number ranging from 0 - 99

where

if  $t = 0$  then  $h, m, s$  are relative to  
the

start of the CD-Audio,

else  $t$  is the track number and

the  $h, m, s$  are relative to that track

Signed 1 byte integer

sh Start hour where  $h$  can range from 00 - 23;

Signed 1 byte integer

sm Start minutes where  $m$  can range from 00 -  
59;

Signed 1 byte integer

ss Start seconds where  $s$  can range from 00 -  
59;

Signed 1 byte integer

sf Start frames where  $x$  can range from 0 - 30  
to accommodate either 25 or 30 frames per  
second.

Signed 1 byte integer

eh End hour where  $h$  can range from 00 - 23;

Signed 1 byte integer

em End minutes where  $m$  can range from 00 - 59;

Signed 1 byte integer

es End seconds where  $s$  can range from 00 - 59;

Signed 1 byte integer

ef End frames where  $x$  can range from 0 - 30 to  
accommodate either 25 or 30 frames per  
second.

Signed 1 byte integer

#### Examples

Start playing from the specified time position of the  
current title to the end position. For example to

play title 2 from 1 hour, 10 minutes, 30 seconds,  
frame 7 in the title to frame 20:

**InterActual.PlayPeriodInTitleAutoStop(2,1,10,30,7,1  
,10,30,20)**

5

#### Requires

DVD-Video: This command requires that the UOP0  
operation be permitted.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### Return Values

Number	Name	Description
0	OK	Successful
-1	GeneralError	Unknown error condition
-2	UOPNotAllowed	Operation not allowed by current UOP fields
-3	NotSupported	File type or feature not supported at this time
-5	NoDisc	Attempt to play with no disc
-6	ParmRangeErr	Parameter out of range or invalid

10

## C.2 Properties

### C.2.1 InterActual.CurrentMenuLanguage

#### Summary

5 Returns the current menu language.

#### Return Value

**Char** Unsigned 2 byte char as defined in ISO-639. See the language codes section in the appendix.

#### Example

Query the current menu language.

**MyLanguage = InterActual.CurrentMenuLanguage**

10 Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### C.2.2 InterActual.TotalNumMenuLanguage

#### Summary

Returns the total number of menu languages available.

15 Return Value

**JavaScript** Signed 1 byte integer ranging from  
**Number** 0 - 99; 0 means none available

#### Example

Query the number of menu languages available.

**NumberMenuLang = InterActual.TotalNumMenuLanguage**

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

20

### C.2.3 InterActual.ParentalCountry

#### Summary

Returns the current parental country level.

Return Value

**Char** Country code to be set according to  
the Alpha-2 code defined in ISO3166;  
unsigned 2 byte character string

Example

Query the parental country level.

5 **PCountry = InterActual.ParentalCountry**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>		

#### C.2.4 InterActual.CCTextStatus

Summary

10 Returns the status of closed captioning.

Return Value

**JavaScript** Returns 0 if CC is disabled, or 1  
**Number** if enable;  
Signed 1 byte integer

Example

Get the status of closed captioning:

**CCstatus = InterActual.CCTextStatus**

15 Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### C.2.5 InterActual.CCText

Summary

20 Returns the Closed Caption text string from the  
current Group of Pictures (GOP).

Return Value

**Character** Maximum of 256 characters of text  
**string**

Example

Get the Closed Caption text:

**CCstring = InterActual.CCText**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

5

#### **C.2.6 InterActual.MaxSlow**

Summary

Returns the maximum number of slow speeds supported.

Return Value

**JavaScript** Signed 1 byte integer Number of  
**Number** slow speeds ranging from 0 - 99

10

Example

Get the total number of slow speeds supported.

**x = InterActual.MaxSlow**

Notes

This will return zero (0) if there are no slow speeds supported.

15

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### **C.2.7 InterActual.MaxSlowReverse**

Summary

20

Returns the maximum number of reverse slow speeds supported.

Return Value

**JavaScript** Signed 1 byte integer Number of

**Number** reverse slow speeds ranging from 0  
- 99

#### Example

Get the total number of reverse slow speeds supported.

**x = InterActual.MaxSlowReverse**

#### Notes

- 5 This will return zero (0) if there are no reverse slow speeds supported.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

### C.2.8 InterActual.DiscRegion

#### 10 Summary

Returns the region code for the DVD.

#### Return Value

<b>JavaScript</b>	Signed 1 byte integer
<b>Number</b>	0x00 = unknown 0x01 = Region 1
	0x02 = Region 2
	0x04 = Region 3
	0x08 = Region 4
	0x10 = Region 5
	0x20 = Region 6
	0x40 = Reserved
	0x80 = Reserved for sign

#### Example

- 15 Query the region code for the disc. Multi-region discs will have multiple bits on.

**regionCode = InterActual.DiscRegion**

#### Media Supported

DVD Video	DVD Audio	CD Audio

<b>X</b>		
----------	--	--

### C.2.9 InterActual.DiscDirectory

#### Summary

Returns the full path name corresponding to the location of the currently inserted disc's root directory (computer only). Hence, for a PC, we would expect "D:/" in most cases if the DVD-ROM is on drive D.

#### Return Value

**Character string** Character string containing pathname using "/" for directory separators on all platforms; maximum of 256 (computer only)

#### Example

Query for the current drive/path that contains the disc:

**discPath = InterActual.DiscDirectory**

#### Notes

Some platforms may be case sensitive in the file and directory names. If this property is parsed and manipulated, the programmer should adhere to the specific platform standards.

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

### C.2.10 InterActual.LocalDirectory

#### Summary

Returns full path of the location corresponding to the local InterActual player (computer only). On a PC, we would expect to see "C:/Program



Files/InterActual/InterActual Player/" if it is installed on drive C.

Return Value

**Character string** Character string containing pathname using "/" for directory separators on all platforms; maximum of 256 (computer only) This will be NULL (") if there is no computer application.

Example

5 Query for the local directory information:  
**installedPath = InterActual.LocalDirectory**

Notes

10 This value will be NULL if there is no computer application and only an InterActual object embedded within a web page.  
Some platforms may be case sensitive in the file and directory names. If this property is parsed and manipulated, the programmer should adhere to the specific platform standards.

15 Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

#### C.2.11 InterActual.CurrentZoomX

Summary

Returns the current zoom x value

20 Return Value

**JavaScript Number** Value of x for zoom; unsigned 4 byte (32-bit) value

Example

Get the x value for the current zoom..

**x = InterActual.CurrentZoomX**

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

### C.2.12 InterActual.CurrentZoomY

#### Summary

5 Returns the current zoom y value

#### Return Value

**JavaScript** Value of y for zoom; unsigned 4  
**Number** byte (32-bit) value

#### Example

Get the y value for the current zoom..

**y = InterActual.CurrentZoomY**

10 Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

### C.2.13 InterActual.CurrentPanX

#### Summary

Returns the current Pan x value.

15 Return Value

**JavaScript** Value of x for pan; unsigned 4  
**Number** byte (32-bit) value

#### Example

Get the x value for the current pan.

**x = InterActual.CurrentPanX**

#### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

20

#### C.2.14 InterActual.CurrentPanY

##### Summary

Returns the current Pan y value.

##### Return Value

**JavaScript**      Value of y for pan; unsigned 4  
**Number**          byte (32-bit) value

##### 5 Example

Get the y value for the current pan.

**y = InterActual.CurrentPanY**

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### 10 C.2.15 InterActual.MixVolume

##### Summary

Returns the current primary audio stream volume level  
as a percentage of full volume.

##### Return Value

**JavaScript**      Percentage for audio stream  
**Number**          volume.  
Signed 1 byte integer ranging from  
0 -100

##### 15 Example

Get the current mix volume level.

**MixVolume\_percentage = InterActual.MixVolume**

##### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

#### 20 C.2.16 InterActual.FramesPerSecond

##### Summary

Returns the video frame rate for the current DVD title correlating to NTSC/SECAM or PAL television frame rates.

Return Value

**JavaScript**            **25: frames per second (NTSC/SECAM)**  
**Number**                **30: frames per second (PAL)**  
**Signed 1 byte integer**

5        **Example**

Get the current frames per seconds setting.

**TV\_TYPE = InterActual.FramesPerSecond**

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	<b>X</b>

### C.3 Events

Sample private advanced event functions

#### C.3.1 Mouse Event

##### 5 Summary

Called when the user clicks either the left or right mouse button based on the video coordinates. Returns mouse button number and coordinates.

Return parameters

<b>mouseButto</b>	Button, 0=left mouse button, 1=right
<b>n</b>	mouse button
<b>x</b>	X coordinate of click, signed 2 byte integer ranging from 0 - 719
<b>y</b>	Y coordinate of click, signed 2 byte integer ranging from 0 - 479 or 575 depending on NTSC versus PAL

##### 10 Example

Trigger an event when user clicks the mouse:

```
<SCRIPT LANGUAGE="JavaScript">  
function MouseEvent(mouseButton, x, y)  
  if (mouseButton == 0){  
    // Trigger event based on left mouse click  
  }  
</SCRIPT>
```

##### Notes

20 The coordinate system for both PC and Macintosh will be defined with top left as 0,0 with x moving from top left to top right and y moving from top left to bottom left.

Media Supported

DVD Video	DVD Audio	CD Audio
X	X	X

### C.3.2 Menu Button Event

#### Summary

Called when a button is highlighted. Returns the  
button number.

#### Return parameters

**menuButto** Button number, signed 1 byte integer  
**n** ranging from 1 - 36

#### Example

Trigger an event based on button event.

```
<SCRIPT LANGUAGE="JavaScript">  
function MenuButtonEvent(menuButton)  
    if (menuButton == 1){  
        // Trigger event based on button highlight  
    }  
</SCRIPT>
```

#### Media Supported

DVD Video	DVD Audio	CD Audio
X	X	

### C.3.3 Karaoke Event

#### Summary

Called when a Karaoke event changes.

#### Return parameters

**karaokeNu** Karaoke event, where it will return a  
**m** signed 1 byte integer as follows  
1: if karaoke track has begun playing  
0: if just finished

#### Example

Set the *KaraokeEvent* and test when it triggers:

```
<SCRIPT LANGUAGE="JavaScript">  
function KaraokeEvent(karaokeNum)
```

```

    if (karaokeNum == 1){
        // do stuff while it is playing....
    }
</SCRIPT>

```

5 Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### C.3.4 Still Event

##### Summary

10 Called when Still state changes, e.g. when change of state from StillOn to StillOff or vice versa.

##### Return parameters

**state** New state, signed 1 byte integer ranging from 0 - 1  
0: StillOff now  
1: StillOn now

##### Example

Trigger an event when Still state changes:

```

15 <SCRIPT LANGUAGE="JavaScript">
    function StillEvent(state)
        if (state == 1)
        {
            // Do something while still is up on screen
        }
20 </SCRIPT>

```

Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

#### C.3.5 CC Text Event

### Summary

Called when the CC text changes for a new GOP.

### Return parameters

**None**

### Example

5 Trigger an event when the CC Text changes:

```
<SCRIPT LANGUAGE="JavaScript">
function CCTextEvent()
current = InterActual.CCText
if (current.length)
{
    // Display CC text somewhere
}
</SCRIPT>
```

10

### Media Supported

DVD Video	DVD Audio	CD Audio
<b>X</b>	<b>X</b>	

15

### C.3.6 FullScreen Event (PC only)

#### Summary

Called when video transitions from full screen to windowed mode and vice versa.

20

### Return parameters

**transitio 1: video playback transitions from window to full screen mode 0: video playback transitions from full screen to window mode Signed 1 byte integer**

### Notes

This event is also thrown when playback is stopped (returning a "0"). It is expected that the event monitor code will call HideControls() upon receiving a



return of "0" and will call ShowControls() upon receiving a return of "1".

#### Example

Trigger an event when changing from full screen video to windowed mode:

```
<SCRIPT LANGUAGE="JavaScript">
function FS2Win(t)
  if (t == 0)
  {
    // Trigger here
  }
</SCRIPT>
```

#### Media Supported

DVD Video	DVD Audio	CD Audio
X		